BSFS is a 501(c)(3), non-profit, charitable, literary and educational organization, dedicated to the promotion of, and an appreciation for, science fiction in all of its many forms. It is run entirely by volunteers.

www.bsfs.org

Note:

Program listings are current as of Monday, May 22 at 8 AM. For up-to-date information, please pick up a schedule grid, the daily Rocket Mail, or see our online schedule at http://balticon.org/wp51/programming/schedule/.

If you have a smartphone, look for the “Grenadine Event Guide” on iTunes or Google Play and use the event code: balticon51
<table>
<thead>
<tr>
<th>Function (Location)</th>
<th>Friday</th>
<th>Saturday</th>
<th>Sunday</th>
<th>Monday</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Maryland Foyer</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Registration</td>
<td>1 PM – 10 PM</td>
<td>8:45 AM – 9 PM</td>
<td>8:45 AM – 7 PM</td>
<td>10 AM – 1:30 PM</td>
</tr>
<tr>
<td>Program Ops (participants only)</td>
<td>4 PM – 8 PM</td>
<td>9 AM – 8 PM</td>
<td>9 AM – 8 PM</td>
<td>9 AM – 4 PM</td>
</tr>
<tr>
<td>Hall Costume Contest</td>
<td>9 PM – 10 PM</td>
<td>10 AM – 1 PM, then 4 PM – 6 PM</td>
<td>11 AM – 2 PM</td>
<td>Winners’ photos on display</td>
</tr>
<tr>
<td><strong>Con Ops &amp; Medical</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fells Point, past elevators</td>
<td>Friday 2 pm through Monday 5 pm</td>
<td>Stop by for: First Aid, Lost &amp; Found, security issues, late-night registration, to locate a specific Balticon staff person, access to locked function spaces, etc.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Con Suite</strong> (Baltimore A)</td>
<td></td>
<td></td>
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</tr>
<tr>
<td>Dealers’ Room (Baltimore B &amp; Maryland E/F)</td>
<td>2 PM – 7 PM</td>
<td>10 AM – 7 PM</td>
<td>10 AM – 7 PM</td>
<td>10 AM – 3 PM</td>
</tr>
<tr>
<td>Artist Alley (outside Dealers’ Rooms)</td>
<td>Same as above – however, not all tables will conform to standard hours, as artists are often involved in panels, workshops, or other events.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Art Show</strong> (Maryland A/B)</td>
<td>5 PM – 8 PM, then 9 PM – 10 PM</td>
<td>10 AM – 8 PM</td>
<td>10 AM – 1 PM, then 2 PM – 5 PM</td>
<td>10 AM – noon</td>
</tr>
<tr>
<td>Sales Table (Hallway outside Federal Hill)</td>
<td>2 PM – 7 PM</td>
<td>10:30 AM – 7:30 PM</td>
<td>10:30 AM – 7:30 PM</td>
<td>10:30 AM – 3 PM</td>
</tr>
<tr>
<td>Hal Haag Memorial Game Room (Federal Hill)</td>
<td>4 PM – 2 AM</td>
<td>4 PM – 2 AM</td>
<td>10 AM – 2 AM</td>
<td>10 AM – 3 PM</td>
</tr>
<tr>
<td>Open Filk (Kent - 6th Floor)</td>
<td>11 PM – 3 AM</td>
<td>11 PM – 3 AM</td>
<td>10 PM – 3 AM</td>
<td>2 PM – 5 PM</td>
</tr>
</tbody>
</table>

Locations above are on the 5th floor except where specified. You will find the Accessibility and Volunteer Desks, and Masquerade Registration in the Maryland Foyer, across from Registration.

Most convention areas will close by 2 AM each night. The Video Room and the Con Suite will be open 23 hours a day, allowing one hour down time for housekeeping.
Policies

Anti-Harassment Policy

Balticon and other BSFS events are dedicated to providing a comfortable and harassment-free environment for everyone. In order to offer a welcoming and safe space for everyone, please be respectful of all others. Do not use slurs or derogatory comments about a person, group or category of people. This could include comments based on characteristics such as (but not limited to) actual or perceived race, national origin, sex, gender, sexual orientation, physical appearance, age, religion, ability, family or marital status or socioeconomic class. Do not behave in a manner disrespectful to another individual. The complete text of the BSFS Anti-Harassment Policy is available at http://balticon.org/wp51/wp-content/uploads/2015/07/Harassment-Policy.pdf.

Pet Policy

No pets allowed in Balticon function space.

Weapons Policy

All weapons, including but not limited to all swords, knives and replicas, projectile weapons including nerf toys and waterguns, must be peace bonded by designated convention personnel immediately upon the purchase of the weapon from a dealer or entering the hotel. It is your responsibility to be aware of and follow all laws regarding the possession of weapons. No sparring will be permitted in the convention. Balticon reserves the right to hold any weapons in violation until the end of the con. Failure to comply with this policy may result in the confiscation of your badge. Masquerade Costumers are exempted for the time spanning a half hour before the Masquerade to a half hour after the Masquerade.

Shoe Policy

The Renaissance Baltimore Harborplace Hotel requires shoes in all public areas of the hotel with the exception of the immediate pool area and the Masquerade green room (even on way to the pool). However, any shoe is acceptable including sandals, flip-flops, ballet flats and those yoga foot gloves with individual toes.
## Special Events

Most Special Events are in the Main Tent (5th Floor Ballroom aka Maryland C/D)

Exceptions are noted.

<table>
<thead>
<tr>
<th>Time</th>
<th>Event Description</th>
</tr>
</thead>
</table>
| Fri 8:00 PM (60m) | Opening Ceremonies  
We’ll introduce our guests and award winners, as well as the official changing of the guard. |
| Fri 9:30 PM (120m) | Hidden Figures  
Film Screening |
| Sat 9:00 AM (60m) | Miss Lizzy’s Victorian Entertainment  
A tour of wonders from Victorian times. |
| Sat 11:00 AM (60m) | Donato Giancola Guest of Honor Presentation  
Donato Giancola is an amazing artist. Enjoy seeing samples of his work as he discusses his projects and future goals. |
| Sat 1:00 PM (60m) | Eric Flint Guest of Honor Presentation |
| Sat 2:00 PM (60m) | Iron Artist  
Come cheer on your favorite artists as they draw the same scenes in their own unique styles. |
| Sat 9:00 PM (180m) | Balticon 51 Masquerade  
An imaginative display of characters and ideas from all possible realities, on stage for your entertainment and delight!  
The BSFS Books for Kids Charity Auction will take place during judging. |
| Sun 11:00 AM (60m) | Liars Panel  
CATCH A LIAR, LAUGH HARD, HELP KIDS!  
See listings for full description. |
| Sun 2:00 PM (120m) | Art Show Auction and BSFS Books for Kids Charity Auction  
Items from the Art Show that had 3 or more silent bid go to voice auction here. Once those are finished, we’ll continue the fundraising auction. |
| Sun 2:30 PM (60m) | Amy McNally Guest of Honor Concert  
Balticon 51’s fabulous fiddling GoH takes to the main stage for an hour of songs and tunes, ably assisted by returning 2009 Music GoH Mary Crowell. |
| Sun 4:00 PM (60m) | Remembering Martin Deutsch  
Martin Deutsch was one of the pillars of Baltimore fandom – past Balticon chair and Balticon 50 Fan Guest of Honor and longtime president of the Baltimore Science Fiction Society. Please join us for a remembrance and celebration of his life. |
| Sun 8:00 PM (300m) | Sunday Night Film Festival |
| Mon 9:00 AM (420m) | Heinlein Society Blood Drive  
Pay it forward. |
**Readings**

Most readings take place in the St. George Room, on the 6th Floor.

**Friday**
- 4:00 PM (60m): S.M. Stirling
- 5:00 PM (60m): August Grappin, Jennifer Povey, Nobilis Reed
- 6:00 PM (60m): Tom Doyle, Brian Koscienski, Jeff Young
- 7:00 PM (60m): Larry Hodges, Chris Jackson, David Walton

**Saturday**
- 11:00 AM (30m): Steven Brust
- 11:30 AM (30m): BSFS Amateur Writers Winner
- 12:00 PM (60m): Jack Carroll, Jay Smith, S.L. Wideman
- 1:00 PM (60m): Grig Larson, Chris Lester, Mike Luoma
- 2:00 PM (60m): John French, Elektra Hammond, Alex Shvartsman
- 3:00 PM (60m): Bjorn Hasseler, Jean Marie Ward, Ted Weber
- 4:00 PM (60m): Griffin Barber, Chuck Gannon, Gail Martin
- 5:00 PM (60m): Fran Wilde, Ada Palmer
- 5:30 PM (30m): Poetry Contest Winners
  Come and hear the winners of the Balticon poetry contests read aloud. All the works winning poetry awards will be performed, either by the authors or by others.
- 6:00 PM (60m): Stephanie Burke, Doc Coleman, Christina Ellis

**Sunday**
- 11:00 AM (60m): Mattie Brahen, Malka Older, Amy Kaplan
- 12:00 PM (60m): Danielle Ackley-McPhail, Meg Eden, Ariel Winter
- 1:00 PM (60m): Jack Campbell, Keith R.A. DeCandido, Michael Ventrella
- 2:00 PM (60m): Martin Berman-Gorvine, Michelle Sonnier, Robert Waters
- 3:00 PM (60m): Eric Bakutis, Lauren Harris, David Sobkowiak
- 4:00 PM (60m): Claire McCague, Sarah Pinsker, KM Szypara
- 5:00 PM (60m): Day Al-Mohamed, Catherine Asaro, Scott Edelman
- 6:30 PM (30m): Balticon Young Writers Contest Winner
- 7:00 PM (60m): PC Haring, Starla Huchton, Michael Jones

**Monday**
- 11:00 AM (60m): Paul Cooley, Veronica Giguere, Scott Roche
- 12:00 PM (60m): Charlie Brown, J.L. Gribble, James Noll
Autographs

Except where noted, Autograph sessions are 30 minutes long, and will take place at the Autograph tables on the 5th floor. Please observe posted guidelines for autograph sessions.

Saturday

10:30 AM  Larry Hodges and Michael Jones
11:00 AM  Lauren Harris and Meg Eden
11:30 AM  Bud Sparhawk and Ted Weber
12:00 PM  S.M. Stirling and Catherine Asaro
12:30 PM  S.M. Stirling and Jack Campbell
1:00 PM   Charlie Brown and Jeff Young
1:30 PM   Laura Nicole and Jay Smith
2:00 PM   1632 Mass Signing
          Get all your Ring of Fire authors to sign your books, your skin, your t-shirts, whatever! Or just come by to say hi!
2:00 PM   Nobilis Reed and John Walker
2:30 PM   Michelle Sonnier and Chris Lester
3:00 PM   Michael Ventrella and JL Gribble
3:30 PM   Brian Koscienksi and Grig Larson

Sunday

11:30 AM  Charles Gannon and Gail Z. Martin
12:00 PM  Martin Berman-Gorvine and Paul Cooley
12:30 PM  Alex Shvartsman and Starla Hutchon
1:00 PM   Griffin Barber and James Noll
1:30 PM   Sarah Pinkske and Jennifer R. Povey
2:00 PM   Steven Brust, Fran Wilde, and Ada Palmer (60m)
3:00 PM   SL Wideman and Doc Coleman
3:30 PM   Tom Doyle and Ariel Winter

Kaffeeklatsches

Come have a cuppa with your favorite author! All Kaffeeklatsches are 30 minutes long, and will be held on the 8th floor in Room 8029. Sign up in advance at the information desk.

Saturday

9:00 AM   Bjorn Hasseler
9:30 AM   Ian Randal Strock
10:00 AM  Mike McPhail
10:30 AM  James Minz
1:00 PM   James Noll
1:30 PM   Jack Campbell
2:00 PM   Gail Z. Martin
2:30 PM   Brian Koscienksi

Sunday

9:00 AM   Alex Shvartsman
9:30 AM   Dr. Charles Gannon
10:00 AM  Scott Edelman
10:30 AM  Joshua Bilmes
<table>
<thead>
<tr>
<th>Time</th>
<th>Location</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fri 9:00 PM</td>
<td>Art Show</td>
<td>Meet the Artist Guest of Honor Donato Giancola</td>
</tr>
<tr>
<td>(60m)</td>
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<tr>
<td>Fri 9:00 PM</td>
<td>5 Art Show</td>
<td>GCFCG Friday Night Social The Greater Columbia Fantasy Costumers Guild</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>welcomes all to their Friday Night Social. Costumes encouraged but</td>
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<tr>
<td></td>
<td>Makers’</td>
<td>not required.</td>
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<tr>
<td></td>
<td>Space (7006)</td>
<td></td>
</tr>
<tr>
<td>Fri 9:00 PM</td>
<td>12 Presidential Suite</td>
<td>Meet the Scientists Reception</td>
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<tr>
<td>(150m)</td>
<td></td>
<td>Balticon is well known for the excellent scientific minds that</td>
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<tr>
<td></td>
<td></td>
<td>attend to give presentations, join panels and hold workshops. Enjoy</td>
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<tr>
<td></td>
<td></td>
<td>a reception where you can meet our scientists in person in an</td>
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<tr>
<td></td>
<td></td>
<td>informal setting.</td>
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<tr>
<td>Sat 1:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - Lauren Harris’s UNLEASH</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Lauren Harris</td>
</tr>
<tr>
<td>Sat 4:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - Wildside Press</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Martin Berman-Gorvine</td>
</tr>
<tr>
<td>Sat 7:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - New Releases In The Staffordverse</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>August Grappin, John Walker</td>
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<tr>
<td></td>
<td></td>
<td>John G Walker and A.F. Grappin present a double-release in the</td>
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<td></td>
<td>Stafford Chronicles universe! John Walker is launching the ninth of</td>
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<td></td>
<td>the Chronicles, &quot;The Twain Shall Meet,&quot; and reading the first</td>
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<tr>
<td></td>
<td></td>
<td>chapter of the new book. August Grappin is celebrating the release</td>
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<td></td>
<td></td>
<td>of the third Deadly Studies book, Assassin’s Mark! There will be</td>
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<tr>
<td></td>
<td></td>
<td>giveaways, Q&amp;As and all sorts of great stuff!</td>
</tr>
<tr>
<td>Sat 9:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - Perils of Prague</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Doc Coleman, Veronica Giguere, Chris Lester, Laura Nicole, &amp; others</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Swimming Cat Studios invites you to celebrate the release of The</td>
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<td></td>
<td></td>
<td>Perils of Prague. Come enter the world of the Eternal Empress and</td>
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<tr>
<td></td>
<td></td>
<td>meet the characters of the book through a full cast live reading.</td>
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<tr>
<td></td>
<td></td>
<td>When an evening’s entertainment leads to the destruction of the State</td>
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<td></td>
<td></td>
<td>Opera House of Prague, the eccentrically brilliant Professor</td>
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<td></td>
<td></td>
<td>Harmonious Crackle and his beautiful colleague Miss Titania Bang</td>
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<tr>
<td></td>
<td></td>
<td>must team up with the Duke of Prague’s nephew and hunt down the</td>
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<tr>
<td></td>
<td></td>
<td>evil genius responsible. Come meet our intrepid trio as they</td>
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<tr>
<td></td>
<td></td>
<td>unravel the mystery before the next strike. Featuring the</td>
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<tr>
<td></td>
<td></td>
<td>voice talents of Doc Coleman, Chris Lester, Veronica Giguere, August</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Grappin, and Laura Nicole.</td>
</tr>
<tr>
<td>Sun 1:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - Fortress Publishing and Fantastic Books</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Brian Koscienski, Ian Randal Strock, Bud Sparhawk</td>
</tr>
<tr>
<td>Sun 4:00 PM</td>
<td>12 Club Lounge</td>
<td>Book Launch - The Sol and Beyond Universe: The Derelict Saga</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Paul E. Cooley</td>
</tr>
<tr>
<td>Sun 7:00 PM</td>
<td>5 Con Suite</td>
<td>eSpec Books Launch Party</td>
</tr>
<tr>
<td>(120m)</td>
<td></td>
<td>Danielle Ackley-McPhail, Mike McPhail, Jack Campbell, Keith R.A.</td>
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<tr>
<td></td>
<td></td>
<td>DeCandido, &amp; others</td>
</tr>
</tbody>
</table>
## Video Program

### Sixth Floor, Room 6015

#### Friday

<table>
<thead>
<tr>
<th>Time</th>
<th>Movie/Program</th>
<th>Year</th>
</tr>
</thead>
<tbody>
<tr>
<td>3:00 PM</td>
<td>Equals</td>
<td>2016</td>
</tr>
<tr>
<td>4:45 PM</td>
<td>Dr Who Explained</td>
<td>2013</td>
</tr>
<tr>
<td>5:30 PM</td>
<td>Buffy the Vampire Slayer “Prophecy Girl”</td>
<td>1997</td>
</tr>
<tr>
<td>6:15 PM</td>
<td>Buffy the Vampire Slayer “School Hard”</td>
<td>1997</td>
</tr>
<tr>
<td>7:00 PM</td>
<td>Star Trek: The Original Series “Amok Time”</td>
<td>1967</td>
</tr>
<tr>
<td>8:00 PM</td>
<td>Star Trek: The Original Series “Journey to Babel”</td>
<td>1967</td>
</tr>
<tr>
<td>9:00 PM</td>
<td>Wild Palms Episode 1 “Everything Must Go”  “It Can’t Happen Here, Can It?”</td>
<td>1993</td>
</tr>
<tr>
<td>10:30 PM</td>
<td>Lights Out</td>
<td>2016</td>
</tr>
<tr>
<td>Midnight</td>
<td>Cloud Atlas</td>
<td>2012</td>
</tr>
<tr>
<td>3:00 AM</td>
<td>Jupiter Ascending</td>
<td>2014</td>
</tr>
</tbody>
</table>

#### Saturday

<table>
<thead>
<tr>
<th>Time</th>
<th>Movie/Program</th>
<th>Year</th>
</tr>
</thead>
<tbody>
<tr>
<td>5:00 AM</td>
<td>Mr Peabody &amp; Sherman</td>
<td>2014</td>
</tr>
<tr>
<td>6:30 AM</td>
<td>The Dark Crystal</td>
<td>1994</td>
</tr>
<tr>
<td>8:00 AM</td>
<td>The Last Unicorn</td>
<td>1982</td>
</tr>
<tr>
<td>9:30 AM</td>
<td>Ghostbusters</td>
<td>1984</td>
</tr>
<tr>
<td>11:30 AM</td>
<td>Arrival</td>
<td>2016 Hugo Nominee</td>
</tr>
<tr>
<td>1:30 PM</td>
<td>Fahrenheit 451 “It Can’t Happen Here, Can It?”</td>
<td>1966</td>
</tr>
<tr>
<td>3:30 PM</td>
<td>Dr Strangelove, Or How I Stopped Worrying &amp; Learned to Love The Bomb “It Can’t Happen Here, Can It?”</td>
<td>1963</td>
</tr>
<tr>
<td>5:00 PM</td>
<td>Buffy the Vampire Slayer “Becoming Pt 1 &amp; 2”</td>
<td>2016 Hugo Nominee</td>
</tr>
<tr>
<td>6:30 PM</td>
<td>Deadpool</td>
<td>2016 Hugo Nominee</td>
</tr>
<tr>
<td>8:30 PM</td>
<td>Star Trek: The Original Series “Metamorphosis”</td>
<td>1967</td>
</tr>
<tr>
<td>9:30 PM</td>
<td>Wild Palms Ep 2 “The Floating World” &amp; Ep 3 “Rising Sons”</td>
<td>1993</td>
</tr>
<tr>
<td>11:00 PM</td>
<td>The Handmaid’s Tale “It Can’t Happen Here, Can It?”</td>
<td>1990</td>
</tr>
<tr>
<td>1:00 AM</td>
<td>Daughters of Darkness</td>
<td>1971</td>
</tr>
<tr>
<td>2:45 AM</td>
<td>Devil Girl From Mars</td>
<td>1954</td>
</tr>
<tr>
<td>4:00 AM</td>
<td>Buffy the Vampire Slayer “Villains” “Two to Go” &amp; “Grave”</td>
<td>2016 Hugo Nominee</td>
</tr>
</tbody>
</table>

#### Sunday

<table>
<thead>
<tr>
<th>Time</th>
<th>Movie/Program</th>
<th>Year</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:15 AM</td>
<td>Miss Peregrine’s Home for Peculiar Children</td>
<td>2016</td>
</tr>
<tr>
<td>8:15 AM</td>
<td>Willy Wonka &amp; The Chocolate Factory Tribute to Gene Wilder</td>
<td>1971</td>
</tr>
<tr>
<td>10:00 AM</td>
<td>Tribute to John Hurt “It Can’t Happen Here, Can It?”</td>
<td>1984</td>
</tr>
<tr>
<td>Noon</td>
<td>Gabriel Over the White House “It Can’t Happen Here, Can It?”</td>
<td>1933</td>
</tr>
<tr>
<td>1:30 PM</td>
<td>Buffy the Vampire Slayer “The Wish” &amp; “Doppelgangland”</td>
<td>2017</td>
</tr>
<tr>
<td>3:00 PM</td>
<td>Wishful Drinking Tribute to Carrie Fisher</td>
<td>2011</td>
</tr>
</tbody>
</table>
### Film Festival

All of the entries being screened in the film festival up to 9:30 PM are what the selection committee estimated would be considered G or PG rated. Entries screening after 9:40 PM range from estimated G to R rated, thus some movies screening after 9:40 PM may not be appropriate for children under 17 who are not accompanied by a parent or guardian.

### Anime Program

Anime showings are in the Gibson Room on the 6th floor. **Parents**, please be advised that there are a limited number of movies in the Anime Program which are appropriate for children under 12.

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>4:30 PM</td>
<td>Idiocracy “It Can’t Happen Here, Can It?” 2006</td>
</tr>
<tr>
<td>6:00 PM</td>
<td>Ghostbusters</td>
</tr>
<tr>
<td>8:00 PM</td>
<td>Dr Who “Night of the Doctor” &amp; The Day of the Doctor” Tribute to John Hurt</td>
</tr>
<tr>
<td>9:30 PM</td>
<td>Wild Palms Ep 4 “Hungry Ghosts” &amp; Ep 5 “Hello, I Must Be Going” 1993</td>
</tr>
<tr>
<td>11:00 PM</td>
<td>Buffy the Vampire Slayer “Hush” &amp; “Selfless”</td>
</tr>
<tr>
<td>12:30 AM</td>
<td>Jurassic World 2016</td>
</tr>
<tr>
<td>2:30 AM</td>
<td>Passengers 2016</td>
</tr>
<tr>
<td>4:30 AM</td>
<td>Maleficent 2014</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:00 AM</td>
<td>Cartoons</td>
</tr>
<tr>
<td>7:00 AM</td>
<td>Fantastic Beasts and Where to Find Them 2016</td>
</tr>
<tr>
<td>9:15 AM</td>
<td>Buffy the Vampire Slayer “The Zeppo”</td>
</tr>
<tr>
<td>10:00 AM</td>
<td>Rogue One, A Star Wars Story 2016 Hugo Nominee</td>
</tr>
<tr>
<td>12:15 PM</td>
<td>Star Trek: The Original Series “Mirror, Mirror”</td>
</tr>
<tr>
<td>1:00 PM</td>
<td>Young Frankenstein Tribute to Gene Wilder 1971</td>
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**Monday**

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
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<tbody>
<tr>
<td>6:00 AM</td>
<td>My Hero Academia - Episodes 1-2</td>
</tr>
<tr>
<td>5:00 PM</td>
<td>Food Wars - Episodes 1-2</td>
</tr>
<tr>
<td>7:30 PM</td>
<td>Sailor Moon Crystal - Episodes 1-3 (90m)</td>
</tr>
<tr>
<td>10:00 PM</td>
<td>Attack on Titan - Episodes 26-27</td>
</tr>
<tr>
<td>11:00 PM</td>
<td>Mobile Suit Gundam: Iron-Blooded Orphans - Episodes 1-2</td>
</tr>
<tr>
<td>12:00 AM</td>
<td>Drifters - Episodes 1-2</td>
</tr>
</tbody>
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**Friday**

<table>
<thead>
<tr>
<th>Time</th>
<th>Title</th>
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<tbody>
<tr>
<td>8:00 AM</td>
<td>Digimon Adventure tri - Episodes 1-2</td>
</tr>
<tr>
<td>9:00 AM</td>
<td>Dragon Ball Super - Episodes 1-2</td>
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<tr>
<td>10:00 AM</td>
<td>Kuroko’s Basketball - Episodes 1-2</td>
</tr>
<tr>
<td>Time</td>
<td>Episode</td>
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<tr>
<td>11:00 AM</td>
<td>Yuri!!! On Ice - Episodes 1-2</td>
</tr>
<tr>
<td>12:00 PM</td>
<td>Yuri!!! On Ice - Episodes 3-4</td>
</tr>
<tr>
<td>2:00 PM</td>
<td>Haikyuu!! - Episodes 1-2</td>
</tr>
<tr>
<td>3:00 PM</td>
<td>Yowamushi Pedal - Episodes 1-2</td>
</tr>
<tr>
<td>4:00 PM</td>
<td>My Hero Academia - Episodes 3-4</td>
</tr>
<tr>
<td>5:00 PM</td>
<td>Mob Psycho 100 - Episodes 1-2</td>
</tr>
<tr>
<td>7:00 PM</td>
<td>Your Lie in April - Episodes 1-2</td>
</tr>
<tr>
<td>8:00 PM</td>
<td>Mushishi: The Next Passage - Episodes 1-2</td>
</tr>
<tr>
<td>9:00 PM</td>
<td>Attack on Titan - Episodes 28-29</td>
</tr>
<tr>
<td>10:00 PM</td>
<td>Mobile Suit Gundam: Iron-Blooded Orphans - Episodes 3-4</td>
</tr>
<tr>
<td>12:00 AM</td>
<td>Drifters - Episodes 3-4</td>
</tr>
<tr>
<td>11:00 AM</td>
<td>Digimon Adventure tri - Episodes 3-4</td>
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<tr>
<td>9:00 AM</td>
<td>Dragon Ball Super - Episodes 3-4</td>
</tr>
<tr>
<td>10:00 AM</td>
<td>Kuroko's Basketball - Episodes 3-4</td>
</tr>
<tr>
<td>11:00 AM</td>
<td>FLIP FLAPPERS - Episodes 1-2</td>
</tr>
<tr>
<td>12:00 PM</td>
<td>Haikyuu!! - Episodes 3-4</td>
</tr>
<tr>
<td>4:00 PM</td>
<td>Love, Chunibyo &amp; Other Delusions - Episodes 1-2</td>
</tr>
<tr>
<td>5:00 PM</td>
<td>Food Wars - Episodes 3-4</td>
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<tr>
<td>6:00 PM</td>
<td>Mob Psycho 100 - Episodes 3-4</td>
</tr>
<tr>
<td>7:00 PM</td>
<td>Mushishi: The Next Passage - Episodes 3-4</td>
</tr>
<tr>
<td>8:00 PM</td>
<td>Showa Genroku Rakugo Shinju - Episodes 1-2</td>
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<tr>
<td>9:00 PM</td>
<td>Erased - Episodes 1-2</td>
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<tr>
<td>10:00 PM</td>
<td>Erased - Episodes 3-4</td>
</tr>
<tr>
<td>11:00 PM</td>
<td>Jojo's Bizarre Adventure: Diamond is Unbreakable - Episodes 1-2</td>
</tr>
<tr>
<td>12:00 AM</td>
<td>Jojo's Bizarre Adventure: Diamond is Unbreakable - Episodes 3-4</td>
</tr>
<tr>
<td>8:00 AM</td>
<td>Yowamushi Pedal - Episodes 3-4</td>
</tr>
<tr>
<td>9:00 AM</td>
<td>FLIP FLAPPERS - Episodes 3-4</td>
</tr>
<tr>
<td>10:00 AM</td>
<td>Sailor Moon Crystal - Episodes 4-5</td>
</tr>
<tr>
<td>11:00 AM</td>
<td>Love, Chunibyo &amp; Other Delusions - Episodes 3-4</td>
</tr>
<tr>
<td>12:00 PM</td>
<td>Miss Bernard Said - Episodes 1-12</td>
</tr>
<tr>
<td>1:00 PM</td>
<td>Your Lie in April - Episodes 3-4</td>
</tr>
<tr>
<td>2:00 PM</td>
<td>Mononoke - Episodes 1-2</td>
</tr>
<tr>
<td>3:00 PM</td>
<td>Showa Genroku Rakugo Shinju - Episodes 3-4</td>
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**Sunday**

**Monday**
Chronological Program Schedule

Which floor? See the box.

Friday Afternoon

<table>
<thead>
<tr>
<th>Time</th>
<th>Event Description</th>
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| Fri 1:30 PM| Tour of U of MD Columbus Center
Henry Meier
Watch fish being grown for release into the
Chesapeake Bay. Must be able to travel to 701 E
Pratt Street. Meet at Homeland Suite at 1:30 for a
four block walk to site for 2 PM viewing. Limited to
20 people.
(Science) |
| Fri 2:00 PM| D&D 5th Edition Adventure
Howard Newby
Come to the RPG Parlor to play a D&D 5th edition
adventure run by Howard Newby! Should last no
more than four hours.
(Gaming) |
| Fri 2:00 PM| Squadron Strike
Ken Burnside
Come join the fun and play this miniatures game
created by the Ad Astra game company, which will
run for 4 hours.
(Gaming) |
| Fri 3:00 PM| Solar Echoes
Andy Mitchell
Love tabletop RPGs and want try one with a sci-fi
theme? Come join Andy Mitchell, Corefun Studios
representative, for continuous demos all day Friday,
Saturday and Sunday.
(Gaming) |
| Fri 4:00 PM| How to Be A Good Moderator
D.H. Aire, Mike Luoma, Elektra Hammond, Jennifer R.
Povey, & others
Moderating a discussion panel at a convention is
both easier and harder than it looks. Experienced
moderators share their tips, tricks, and guidelines for
getting the most out of the panel you’re moderating.
(Fan Programming) |
| Fri 4:00 PM| How to Write in the 1632 Universe
Bjorn Hasseler, Walt Boyes, Dr. Charles Gannon,
Griffin Barber, & others
The 1632 Universe is a unique collaborative effort by
many wonderful writers and dedicated fact finders.
Come meet the folks who keep things organized and
maintain consistency across stories, so you can join
the fun!
(1632) |
| Time       | Event                                           | Location       |
|------------|-------------------------------------------------|----------------|-------------|
| Fri 4:00 PM | Video Archeology Double Feature                | Fan Lounge     |
|            | Geri Sullivan                                  | (60m)          |
|            | George R.R. Martin explains how to prepare a   | (6017)         |
|            | manuscript for submission to an editor... in   | GoH Presentation| 1976.        |
|            | Then Star Wars producer Gary Kurtz, star Mark   |                |             |
|            | Hamill, and marketing director Charles         |                |             |
|            | Lippincott answer audience questions about the |                |             |
|            | original Star Wars movie, 8 months before its  |                |             |
|            | release.                                        |                |             |
|            | (Fan Programming)                               |                |             |
| Fri 4:00 PM | Useful Rabbit Holes for Writers (and How to    | Kent           |
|            | Climb Out of Them)                              | Discussion     |
|            | Walter Hunt, Larry Hodges, Don Sakers           | Panel          |
|            | You’re working on a story, and need to look up |                |             |
|            | something specific in a book or online... then  |                |             |
|            | realize you’ve lost hours jumping from reference|                |             |
|            | to reference. What are some of the various     |                |             |
|            | rabbit holes a writer can fall into, what are  |                |             |
|            | the best ways to make use of them, and how do  |                |             |
|            | we escape and get back to work?                 |                |             |
|            | (Literary,Writing)                              |                |             |
| Fri 4:00 PM | Resistance is Never Futile                     | Pride of       |
|            | Brenda Clough, Ted Weber, Day Al-Mohamed, Erin  | Baltimore      |
|            | Kazmark, & others                               | Discussion     |
|            | So many of the stories we love are about       | Panel          |
|            | fighting the system and challenging the status  |                |             |
|            | quo. What are some of the forms resistance has |                |             |
|            | taken in sci-fi and fantasy, and how can       |                |             |
|            | stories inspire us to go out and make change   |                |             |
|            | ourselves?                                      |                |             |
|            | (Literary)                                      |                |             |
| Fri 4:00 PM | Costuming on the Cheap                         | Costuming      |
|            | Nutty Nuchtchas, Stephanie “Flash” Burke, Holli| (7029)         |
|            | Mintzer, Lindsay Bartleson, & others           | Discussion     |
|            | Designing and wearing a knockout costume       | Panel          |
|            | doesn’t have to eat up your rent. Come and     |                |             |
|            | learn the tips and tricks to building that     |                |             |
|            | costume on a lunch money budget from          |                |             |
|            | experienced cosplayers.                         |                |             |
|            | (Costuming)                                     |                |             |
| Fri 4:30 PM | Orleans Demo & Game                            | Federal Hill   |
|            | Pyris, Dom Eggert, Drew Star, Dave Wright      | Game           |
|            | Learn to play this worker placement/resource   |                |             |
|            | management game based in France.               |                |             |
|            | (Gaming)                                        |                |             |
LARP Registration

Come join us for the fun and excitement of Live Action Role Playing. Opening Ceremonies are in the James Suite at 11am immediately following Saturday registration. The Game will commence afterwards and will run until Monday morning. Registration begins Friday night in the 5th floor Atrium, just down from Main Registration. It will run from 5 to 9pm, then continue Saturday morning at 9am until 10:45pm. You don’t need to bring anything, just your imagination. Everything will be provided for you. Costumes are not required, but they look great. There is a small fee of $10.00 to cover the cost of materials. All players are welcome, regardless of age or experience. If you have never LARPed before we will be hosting a LARPing 101 Panel Saturday morning in the James suite on the 6th floor, just prior to the opening Ceremonies. This year’s story line is...Libriotopia...bringing the world of books and comics to life. So come for the fun. Stay for the mayhem.

If I Were in Charge of Star Trek...

Brick Barrientos, Dr Thomas Holtz Jr, D.H. Aire, Holli Mintzer, & others

Like every major piece of media, Star Trek has its memorable moments, its controversial elements, and times when it’s just plain bad. Panelists talk about what they think Star Trek does best, what it should be doing with future television and films, and what's better left to other types of series.

The Science of Fake News

Bruce Press

Most of us flounder in a torrent of breaking news. How can we begin to know what is real, fake, a genuine mistake, or purposeful propaganda? Using examples from current headlines and history we’ll look at some ways to begin separating useful facts from harmful fiction.

How to Write Snappy Dialogue

Larry Hodges, Dr. Claire McCague, James Noll, Mark Van Name, & others

Fast-paced dialogue is one of the great challenges for writers, especially in science fiction and fantasy. How do you convey complex new ideas and still sound natural? What makes dialogue “feel” right, and how can it create tension and depth in ways description can’t?

Weird Tech

Walt Boyes, Rick Boatright, Kevin Evans

Wooden guns? Water driven computers! What other techy weirdness can the Ring of Fire authors devise?
**Friday Afternoon**

**Fri 5:00 PM (60m)**

**Kent**

**Discussion Panel**

**The Writer as Advocate**
Erika Pryor, Scott Roche, Fran Wilde, Bugsy Bryant, & others

Throughout the history of science fiction and fantasy, writers have been attached to movements for change. What are some ways to address real-life issues in fiction without pulling readers out of the story? How does portraying an idea differ from explaining one, and how much should we consider a writer's off-page activities when addressing their work?  
(Literary)

**Fri 5:00 PM (60m)**

**Pride of Baltimore**

**Discussion Panel**

**Baltimore in Science Fiction**
Ted Weber, Jamaila Brinkley, Stephanie "Flash" Burke, John L. French, & others

With over 300 years of history, how has Baltimore contributed to science fiction and fantasy? What are some unique aspects of the Charm City that speculative fiction writers can explore?  
(Literary)

**Fri 5:00 PM (60m)**

**Costuming**

**Discussion Panel**

**Sticky or Not Sticky - How to attach things to other things**
Leslie Johnston, Barbara Mabie-McClain, Jay Nak, Heidi Hooper

Costuming can involve tape, glue, sewing, etc. How do you choose? Bring your attachment issues to a discussion with costumers expert in these conundrums.  
(Costuming)

---

**The Balticon 51 LARP**

**Welcome to Live Action Role Playing… Bringing the world of books and comics to life.**

**LIBRIO Topia**

After several thousand years, magic reawakens worldwide. A council has passed within close proximity and the people of Earth bear witness to the sudden appearance of an unusual number of beloved literary characters, followed by the birth of a new generation of super-powered beings. Over time these individuals will not only meld into our society but affect it in unseen ways. The question is, though, how long can they stay without doing irreparable harm to their own stories?

- Registrations-Friday and Saturday in the 5th floor Main Hallway
- Opening Ceremonies-Saturday 11am St.James Suite 6th floor
- Game-play-Saturday and Sunday in the St.James Suite

You don’t need to bring anything, just your imagination. Everything will be provided for you. Costumes are not required, but they look great.

There is a small fee of $10.00 to cover the cost of materials.

Come for the fun…
Stay for the mayhem!
Friday Evening

Friday Evening

Fri 6:00 PM
(60m)
5 Guilford
Discussion Panel

The Worldbuilding of Harry Potter
K. M. Szpara, Lauren Harris, Jack Campbell, L.G. Ransom, & others

How much does the worldbuilding behind Harry Potter contribute to its popularity? What aspects of the Harry Potter universe come from the novels, and how do the films contribute?
(Media, Literary)

Fri 6:00 PM
(60m)
5 Homeland
Science
Presentation

The Biology of Aging and Insights on Gene Editing
Douglas Dluzen

Why do we age? Why do some people live healthy for 90 years, while others die before 50? Come talk to scientists studying aging and investigating gene editing breakthroughs that may help us change the way we age.
(Science)

Fri 6:00 PM
(60m)
5 Mt. Washington
Discussion Panel

Writing Major Minor Characters
Jamaila Brinkley, Dr. Claire McCague, John Walker, Mark Van Name, & others

They may not be your protagonists, but minor characters need to be fleshed out just as much as the heroes. How do minor characters enrich a story, and how can we make them interesting without letting them steal the spotlight?
(Literary, Writing)

Fri 6:00 PM
(90m)
6 Gibson
Discussion Panel

Anime 101
Stephanie "Flash" Burke, Jason G Banks, Jennifer Hansen, Devin Jackson Randall

What is it, what to watch, and where to find it. Come learn the basics from long-time anime fans!
(Anime)

Fri 6:00 PM
(60m)
6 Kent
Discussion Panel

Fannish Misconceptions
Richard Lynch, Nicki Lynch, Geri Sullivan

Our panelists discuss the preconceived notions they had about fannish culture that turned out to be wrong, as well as aspects of fannish culture that used to be prominent but have since fallen by the wayside versus those that remain important and prominent today.
(Fan Programming)

Fri 6:00 PM
(60m)
6 Pride of Baltimore
Discussion Panel

How We Imagine the Future and What it Says About Us
John Appel, Martina Fetzer, Dr. Charles Gannon, Nathan Lowell, & others

It’s always fun to look at what sci-fi visionaries of the past thought the future would be like, what they got right... and what they didn’t. But why did they imagine it the way they did, and how were their ideas shaped by the times they were living through?
(Literary, Media, Comics)
Fri 6:00 PM
Props 101
(Jay Nak, Brighton Dawe, Barbara Mabie-McClain)
No presentation is complete without the right accessories. Wands, staves, weapons, and numerous other accoutrements will be discussed and various methods of construction explained. (Costuming)

Fri 6:00 PM
Cooking Tips & Tricks
(Tom Jewell, Jean Robbins, Erika Pryor)
Panelists and audience share cooking techniques and secrets. (Maker Track)

Fri 6:00 PM
RPG Organized Gameplay
(Mildred Cady, Jose Smith)
Many RPG companies have developed organized campaigns to entice and keep players, as well as to provide opportunities for different modes of play. This panel will give a brief look at the history of organized RPG campaigns and how they have evolved. What are the different campaigns out there now? What are the pros and cons of organized play? (Gaming)

Fri 7:00 PM
So You Want to Volunteer at Conventions
(Carl Cipra, Ray Ridenour, Lisa Adler-Golden)
You love going to conventions, but you want to know what goes on behind the scenes or have some great ideas on panels or workshops. Come talk to convention runners and discover the many people needed to make a great convention and how to be a part of it yourself. (Fan Programming)

Fri 7:00 PM
Nature’s Alien Covenant: The Little Algae That Eats Its Brother & Is Host to Its Parasite
(Dr. Al Place)
Nature is stranger than fiction, even science fiction. In the waters of Baltimore Harbor lurks a small single cell plant that eats other algae, produces a toxin that makes holes in its prey as well as any unlucky fish that would try to eat it. Nature’s revenge to this single-cell plant is a parasite that burrows into the cell and eats its brain (nucleus) while producing 40 copies of itself. At the correct time, the parasite and its brethren bursts out to find another host. (Science)

Fri 7:00 PM
Build-A-World Workshop
(Michael R. Underwood, JL Gribble, Phil Kahn, Don Sakers, & others)
A group of SF/F authors create a setting from nothing, based on audience suggestions, collaborating and pointing out ways to move from a setting-in-progress to finding ways to develop plots, identify main characters, and more. Perfect for people wanting help on how to move from worldbuilding to writing their novel or story. (Literary, Writing)
Fri 7:00 PM
(240m)
5 Watertable A
Game
RPG Gameplay with a Horror Theme - Old West Cthulu
Gregory the GM Robin
RPG Gameplay with a master GM: Horror Theme -- Old West Cthulu. Rules: Call of Cthulu. Strap on your six shooter and gear up for adventure, Elder Style. You never know what you’ll run into... Order of the day is to get to the bottom of these shenanigans without going insane. Sign up in advance at the Balticon Information Desk by the Maryland Ballroom, at the top of the escalators, or walk in and see if space is available. Four hour dedicated session.
(Gaming)

Fri 7:00 PM
(120m)
5 Watertable A
Game
Blood Bowl
Jose Smith
Come to this demo and learn how to play Blood Bowl, a warped version of AMerican Football using fantasy archetypes!
(Gaming)

Fri 7:00 PM
(60m)
5 Watertable B/C
Discussion Panel
Limits on Technology in 1632
Walt Boyses, Iver Cooper, Rick Boatright, Jack Carroll, & others
Why aren’t there railroads all over Ring of Fire Europe by 1635? What is holding back tech development? Where can Europe and the rest of the Ring of Fire world go with technology?
(1632)

Fri 7:00 PM
(120m)
6 Children’s
Children’s
Kamikaze Kostuming
Persis Thorndike
Fabric, glue, pins, needles, ribbons, lace, buttons, CDs and more! Build a costume to roam the halls. Two hours to play, plot, plan, create and cobble.
(Children’s Programming)

Fri 7:00 PM
(180m)
6 Fan Lounge
Open Forum
New Media Lounge
Looking for a place to relax? This is the place to go for coffee and mingle with all the AMazing people of the New Media track! Come join in the conversation!
(New Media,Fan Programming)

Fri 7:00 PM
(60m)
6 Kent
Discussion Panel
Music in SF: How It Is and How It Should Be Done
Gary Ehrlich, Roberta Rogow, Erin Bellavia, Dr. Claire McCague, & others
Many science fiction and fantasy stories include characters performing music. Which ones get it right and which don’t? How might one construct music for an alien race?
(Music/Filk,Literary)

Fri 7:00 PM
(60m)
6 Pride of Baltimore
Discussion Panel
Cutthroat Flashfic
Jennifer R. Povey, Scott Roche, Hugh J O'Donnell, Robyn Wyrick
A panel of writers creates flash fiction pieces in front of an audience... who get to sabotage them by taking away words and adding silly rules.
(Literary,New Media)
Fri 7:00 PM  (60m)
7 Costuming  (7029)
**Discussion Panel**

**How to Style and Wear a Wig**
*Barbara Mabie-McClain, Leslie Johnston, Lady Ozma*

Wigs give us much more flexibility to become our dream Cosplay or character. Come learn how to best care for your wig and some tips on how best to wear one.
(Costuming)

Fri 7:00 PM  (120m)
7 Makers' Space (7006)
**Workshop**

**Making Props Look Aged and Weathered**
*Tom Jewell*

Make a freshly painted prop look worn and used, using a variety of painting techniques. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home the prop they paint.
(Maker Track)

Fri 7:00 PM  (60m)
8 Room 8006
**Discussion Panel**

**Eurogames: Why You Should Play Them and More**
*Pyris, Hymie!, Drew Star, Dom Eggert, & others*

Have you heard the term Eurogame? Have you played one without realizing it and still don't understand how it's different from other board and card games? Come to this panel and learn about what makes a Eurogame and why you should play them.
(Gaming)

Fri 8:00 PM  (60m)
5 Ballroom  (Maryland C/D)
**Special Event**

**Opening Ceremonies**
*Mark Van Name, Ann Marie Rudolph*

We'll introduce our guests and award winners, as well as the official changing of the guard.
(Special Events)

Fri 8:00 PM  (60m)
6 Pride of Baltimore
**Discussion Panel**

**The Melting Potcast LIVE!**
*August Grappin, Erin Kazmark*

A variety writing show featuring flash fiction, literary mad libs, book reviews, and more. The Melting Potcast... live!
(New Media)

Fri 8:00 PM  (60m)
7 Costuming  (7029)
**Discussion Panel**

**Refining Your Presentation**
*Jay Nak, Gaia Eirich, Lindsay Bartleson, Leigh Targaryen, & others*

Have a great costume, good music and no idea what to do on stage? Need help with blocking, timing, or characterization? Come talk to some experienced costumers about how to make your presentation shine.
(Costuming)

Fri 9:00 PM  (60m)
5 Art Show Reception  (Art)

**Meet the Artist Guest of Honor**
*Donato Giancola*

Fri 9:00 PM  (240m)
5 Guilford Game  (Gaming)

**Friday Night Artemis Bridge Simulator**
<table>
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<tr>
<th>Time</th>
<th>Location</th>
<th>Event Type</th>
<th>Details</th>
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</table>
| Fri 9:00 PM | 6 Gibson | Discussion Panel            | *Red Like Roses: A RWBY Panel*  
  *Gibson*  
  Discussion Panel  
  A panel discussing the current 4 seasons of the Rooster Teeth series RWBY, its influences and impact, as well as the loss of show lead and creator Monty Oum.  
  (Anime,New Media) |
| Fri 9:00 PM | 6 Kent   | Concert                     | *Concert: Sarah Pinsker*  
  *Kent*  
  Concert  
  Singer/songwriter folk from a Nebula and Sturgeon (and now Compton Crook!) award-winning author.  
  (Music/Filk) |
| Fri 9:00 PM | 6 Pride of Baltimore | Discussion Panel | *DRS Live!*  
  *Pinsker*  
  Discussion Panel  
  Paul E. Cooley, Veronica Giguere  
  Join a live recording of the infamous Dead Robots Society writing podcast. We'll have special guests to discuss various writing topics and giveaways for the audience.  
  (New Media) |
| Fri 9:00 PM | 7 Makers’ Space (7006) | Reception             | *GCFCG Friday Night Social*  
  *Makers’ Space (7006)*  
  Reception  
  The Greater Columbia Fantasy Costumers Guild welcomes all to their Friday Night Social. Costumes encouraged but not required.  
  (Costuming) |
| Fri 9:00 PM | 8 Room 8006 | Discussion Panel | *Paranormal Urban Fantasy - Beyond Vampires and Werewolves*  
  *Room 8006*  
  Discussion Panel  
  Melissa L Hayden, S. L. Wideman, Gail Z. Martin, Jeff Young, & others  
  While most Paranormal Urban Fantasy books focus on vampires and werewolves, there are so many other creatures that deserve a starring role. Come and discuss the other monsters of lore that we’d like to see in novels. It’s time to give the likes of Bigfoot, the Boogeyman, river monsters, and a host of others a chance.  
  (Literary) |
| Fri 9:00 PM | 12 Presidential Suite | Reception            | *Meet the Scientists Reception*  
  *Presidential Suite*  
  Reception  
  Balticon is well known for the excellent scientific minds that attend to give presentations, join panels and hold workshops. Enjoy a reception where you can meet our scientists in person in an informal setting.  
  (Science) |
| Fri 9:30 PM | 5 Ballroom (Maryland C/D) | Film Screening     | *Hidden Figures*  
  *Ballroom (Maryland C/D)*  
  Film Screening  
  (Media,Special Events) |
| Fri 9:30 PM | 5 Kent | Concert                     | *Concert: Roberta Rogow*  
  *Kent*  
  Concert  
  Roberta Rogow  
  (Music/Filk) |
Friday Night

**Friday Night**

**Friday Night**

**Theme Circle: Drinks, Real and Imagined**
10:00 PM
(60m)

Amy McNally, Gary Ehrlich

From the Humours of Whiskey to 307 Ale, songwriters both traditional and modern have penned odes to their drinking pleasures...or ones they'd like to see. Come share some of your favorites!

(Music/Filk)

**Dirty Mad Libs!**
10:00 PM
(60m)

Nobilis Reed, August Grappin, Erin Kazmark, Doc Coleman, & others

Take a few creatives and their best works of erotica, remove some key words, then have onlookers fill in the blanks. It's audience participation at its best with dirty mad libs! This is for adults only.

(New Media)

**Late Night Cards Against Humanity**
10:00 PM
(120m)

Ryan Blodgett, Jose Smith

If you've ever played the card game Apples to Apples and enjoyed it, this game is definitely for you! Just make sure you're willing to be a little disturbed by adult-themed cards and how we humans respond to them in a group of strangers.

(Gaming)

**Friday Open Filk**
11:00 PM
(240m)

Peter Bryant, Mike Kafes, Jack Ballard

The MythWits is a geek pop culture talk show focusing on geek subject matter and presenting it with comedy and wit. We're known primarily for our interviews, but also do comedy bits and play short games. Most weeks there's an industry-established guest host who sits in on the show. (This show is NSFW. We say bad words and talk about adult situations.)

/New Media

Well, Ferguson, are you with us or not?
### Saturday Morning

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Venue</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Sat 8:00 AM</strong></td>
<td>Shabbat Observance</td>
<td>James</td>
<td>Barry Nove. Shabbat Morning Service with parsha Torah study in lieu of a Torah reading.</td>
</tr>
<tr>
<td></td>
<td><strong>(90m)</strong></td>
<td></td>
<td>(Religion)</td>
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<tr>
<td><strong>Sat 9:00 AM</strong></td>
<td><strong>LARP Registration</strong></td>
<td>Atrium</td>
<td>Opening Ceremonies are in the James Suite at 11am immediately following Saturday registration. The Game will commence afterwards and will run until Monday morning. Registration begins Friday night in the 5th floor Atrium, just down from Main Registration. It will run from 5 to 9pm, then continue Saturday morning at 9am until 10:45pm. You don’t need to bring anything, just your imagination. Everything will be provided for you. Costumes are not required, but they look great. There is a small fee of $10.00 to cover the cost of materials. All players are welcome, regardless of age or experience. If you have never LARPed before we will be hosting a LARPing 101 Panel Saturday morning in the James suite on the 6th floor, just prior to the opening Ceremonies. This year’s story line is...Libriotopia...bringing the world of books and comics to life. So come for the fun. stay for the mayhem.</td>
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<tr>
<td></td>
<td><strong>(105m)</strong></td>
<td></td>
<td>(Gaming)</td>
</tr>
<tr>
<td><strong>Sat 9:00 AM</strong></td>
<td><strong>Miss Lizzy’s Victorian Entertainment</strong></td>
<td>Guilford</td>
<td>Lisa Ashton. A tour of wonders from Victorian times.</td>
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<tr>
<td></td>
<td><strong>(60m)</strong></td>
<td></td>
<td>(Special Events)</td>
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<tr>
<td><strong>Sat 9:00 AM</strong></td>
<td><strong>Stargates: The Theory and Practice</strong></td>
<td>Homeland</td>
<td>John Ashmead. Call them Stargates, Jumpgates, Fargates, Hypergates or just an invitation to very unwanted pests from the far reaches of the Galaxy to visit, they're absolutely necessary if we're to have the glorious Science Fiction action we desperately need. Could they actually be built? Modern physics may permit: how to glue black holes together to build a wormhole, how to avoid the dangers of spaghettification, radiation poisoning and paradox noise, and just what would it take to build one in practice.</td>
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<tr>
<td></td>
<td><strong>(60m)</strong></td>
<td></td>
<td>(Science)</td>
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<tr>
<td>Sat 9:00 AM</td>
<td>Solar Echoes</td>
<td>Watertable A</td>
<td>Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday. (Gaming)</td>
</tr>
<tr>
<td>Sat 9:00 AM</td>
<td>ESCOM Crunch - An introduction to Emerging Suns Starship Combats Manual</td>
<td>Watertable A</td>
<td>Welcome to ESCOM! This introductory scenario is for 2+players, and focuses on learning the rules, while escalating in intensity and carnage. (Gaming)</td>
</tr>
<tr>
<td>Sat 9:00 AM</td>
<td>Balticon Writer's Workshop: &quot;How's This for Openers?&quot;</td>
<td>Room 9029</td>
<td>We will discuss how to open a story, article or column, be it fiction or non-fiction, short, short-short, novelette, novel, etc. We'll use examples from published literature and from participants' own work. Every participant must bring the first page of something they've written, published or not. Each sample will be read out loud to the group. Bring paper and writing instruments. (Literary)</td>
</tr>
<tr>
<td>Sat 10:00 AM</td>
<td>Storyboarding Workshop</td>
<td>Art Show Workshop</td>
<td>Storyboarding is an essential production element in film, television, advertising, and more. This workshop provides an introduction to the visual language of storyboarding, as well as some hands-on time to practice these skills. Please note that this workshop will be held in the Art Show space, so expect some AMbient noise. (Art,Comics)</td>
</tr>
<tr>
<td>Sat 10:00 AM</td>
<td>Tech for Costumers</td>
<td>Ballroom (Maryland C/D)</td>
<td>Come to the Masquerade stage and learn from our Tech Crew how to make the most of your light and sound! (Costuming)</td>
</tr>
<tr>
<td>Sat 10:00 AM</td>
<td>Castle Panic Demo &amp; Game</td>
<td>Federal Hill Game</td>
<td>Come to this demo and learn how to play a cooperative, light strategy game where you must make friends with your neighbors in order to keep your castle alive and well. (Gaming)</td>
</tr>
</tbody>
</table>
The State of SFF Publishing
Michael R. Underwood, Nathan Lowell, Alex Shvartsman, David Walton, & others
There have never been more options for publishing your writing, but while a wealth of information is available, it can be hard to sort through and tell good info from bad. This panel of working authors, editors, and publishing professionals will lay out the realities of the current publishing market and answer audience questions.
(Literary, Publishing)

Minding Dolphins
Diana Reiss PhD

Reading as a Writer
Darrell Schweitzer, Doc Coleman, Meg Eden
A lot of writing instruction can be summed up in two words: 'read more.' But how can we make the most of what we read, and incorporate what we've learned into our own work?
(Literary, Writing)

Squadron Strike
Ken Burnside
Come join the fun and play this miniatures game created by the Ad Astra game company, which will run for 4 hours.
(Gaming)

D&D 5th Edition Adventure
Brett Abbott
Come to the RPG Parlor to play a D&D 5th edition adventure run by Brett Abbott! It should last no more than 4 hours.
(Gaming)

Miniatures Painting for ages 10+
Charles Rosenberg
Tired of looking at the same metal army or monsters in your miniatures games? Come to this demo and learn how to paint miniatures for any game that requires them. Paint will be provided.
(Gaming)

Map Making
Mike Knopp, Iver Cooper, Gorg Huff
Maps! Maps! Maps! Where are you going? How do you make them?
(1632)

Play Dough Fun
Eta Hack
Make and play with the best no-bake play dough ever.
(Children's Programming)
S 
SATURDAY MORNING

LARPing 101: An Introduction to Live Action Roleplaying
Michael Winslow, Larry Reclusado, Anthony Denota-Hoffman

Have you ever heard of LARPing? Take roleplaying to the next level by actually being the character you’re playing and physically doing the things they would do. If you’re new to Live Action Roleplaying, come to this panel to learn more about how it works.
(Gaming)

Recording and Marketing Your Songs
Rand Bellavia, Mary Crowell, Devo Spice, Maugorn, & others

Our panelists discuss everything about self-publishing and self-promoting your music, from running a studio to releasing a CD to posting downloadable albums and songs on the Internet.
(Music/Filk, New Media)

Why We Write Our Stories
S. L. Wideman, PC Haring, Jay Smith, Don Sakers

The reasons for writing are at least as numerous as the number of writers, but the stories behind our stories can share some common threads. How does understanding own your motivations (and learning about the motivations of others) help to clarify your work?
(Literary, Writing)

Heinlein, Clarke and Asimov: Are the Big Three still Relevant?
John Tilden, Betsey Wilcox, Herb Gilliland

A century after they were born, there’s no doubt that these writers helped to build the genres we love. But how does their work resonate with the modern world, and how does it come across to readers only familiar with the generations they influenced?
(Literary)

Hat Making Workshop
Carol Salemi

Come learn how to make full size hats in a variety of styles with Carol Salemi, hat decorator and fantastic jewelry artist.
(Costuming)

Making Chain Mail and Scale Mail
Dragan Rose, Tom Jewell

Learn how to link rings to make Japanese and European chain mail and scale mail. Make jewelry or start your own set of armor. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $10 Materials Fee. Students can take home the mail they create.
(Maker Track)
<table>
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<tr>
<td>Sat 10:00 AM</td>
<td>Room 8006</td>
<td>Family in Science Fiction by D.H. Aire, Robert “Bob” Chase, Sarah Pinsker, K. M. Szpara, &amp; others. Family can mean much more than 'one male parent, one female parent, and one or more kids.' Has science fiction been ahead of the curve in broadening the definition of family, or behind it? (Literary)</td>
</tr>
<tr>
<td>Sat 11:00 AM</td>
<td>Ballroom</td>
<td>Donato Giancola Guest of Honor Presentation by Donato Giancola. Donato Giancola is an AMazing artist. Enjoy seeing samples of his work as he discusses his projects and future goals. (Art,Special Events)</td>
</tr>
<tr>
<td>Sat 11:00 AM</td>
<td>Federal Hill</td>
<td>Nevermore Demo by Mike Pyrus. Come to this demo to learn a casual-style card-drafting game, which takes less than an hour to play. (Gaming)</td>
</tr>
<tr>
<td>Sat 11:00 AM</td>
<td>Guilford</td>
<td>How to Design an Eye-Catching Book Cover by Mike McPhail, Diane Weinstein, D.H. Aire, Starla Huchton, &amp; others. Your book's cover is the first thing a potential reader sees. To be effective, it must communicate on a gut level what your story is about and the genre. Come learn what makes a cover 'speak' to your target reader, where to find a reputable cover artist, and what resources are available if you need to do it all yourself. Can you 'rebrand' a previously launched book whose cover failed? (Literary,Art,Publishing)</td>
</tr>
<tr>
<td>Sat 11:00 AM</td>
<td>Homeland</td>
<td>Nuclear Power, Atomic Follies &amp; the Environment by Jim Beall. From toys that worked 'too well' to the nuclear-powered windmill, the Atomic Age opened with many and often bizarre attempts to harness the new technology. A nuclear engineer explores those first decades, with many photos and videos. (Science)</td>
</tr>
<tr>
<td>Sat 11:00 AM</td>
<td>Mt. Washington</td>
<td>SFF as Protest Literature by K. M. Szpara, Nobilis Reed, Gail Z. Martin, Martin Berman-Gorvine, &amp; others. Science fiction and fantasy works are often linked to social movements, sometimes even decades after they were written. What is it about fantastic literature that speaks as a voice for change across cultures and generations, and what effect has it had on the world? (Literary)</td>
</tr>
</tbody>
</table>
Sat 11:00 AM  Religion in the 1630s and the 1632 Universe
(60m)  Bjorn Hasseler, Dr. Charles Gannon, Virginia DeMarce, Walter Hunt
Watertable
B/C
Discussion
Panel
Religion is VERY important in the 1630s Europe!
How do all the different groups play (and war) with each other?
(1632)

Sat 11:00 AM  Strange Science
(60m)  Brent Warner
Children's
(6036)
Children's
Strange Science
Brent Warner
Odd tricks that show nature behaving in ways you wouldn't expect.
(Children's Programming)

Sat 11:00 AM  LARP Opening Ceremonies: Libriotopia
(90m)  Karen Miden, Larry Reclusado, Michael Winslow, Anthony Denota-Hoffman
James
Presentation
LARP Opening Ceremonies: Libriotopia
Karen Miden, Larry Reclusado, Michael Winslow, Anthony Denota-Hoffman
It's that time again...let's get ready to LARP! This session will include the rules and regulations of game play, introduction to the game masters, and a brief explanation of player expectations, story lines, characters, plus all the little ins and outs to get the players ready for actual game play.
(Gaming)

Sat 11:00 AM  Tales from the Slush Pile
(60m)  Scott Andrews, Scott Edelman, Erika Pryor, Joshua Blimes
Kent
Discussion
Panel
Editors share tales of some of the gems they've received, and give advice on how to avoid becoming fodder for future panels like this.
(Literary)

Sat 11:00 AM  Superheroine to Wise Woman: Creating Powerful Female Characters
(60m)  Jamailla Brinkley, JL Gribble, Sarah Avery, Fran Wilde, & others
Pride of Baltimore
Discussion
Panel
What goes into creating strong, compelling female characters in fantasy worlds? Speculative fiction authors discuss how to approach elements such as world-building, magic, special powers, and plot when crafting a multi-dimensional character, and how to avoid stereotypes, tired tropes, and 'man-in-a-dress' thinking.
(Literary,Writing)

Sat 11:00 AM  Freelancing in the Publishing Industry
(60m)  Mike VanHelder, Elektra Hammond, Michael Ventrella
Costuming
(7029)
Discussion
Panel
How can one survive on their own in the wild, ever-changing world of genre publishing? Hear some stories and advice from people who have!
(Publishing,Literary)
SATURDAY MORNING

Sat 11:00 AM (60m) Room 8006 Discussion Panel
Writing for Anthologies
Meriah L. Crawford, Jennifer Levine, Darrell Schweitzer, T. Eric Bakutis, & others
Anthologies are an excellent opportunity for writers to get their work out to new readers. Writers and editors discuss where to look for submission opportunities, how to write to a theme, tips on catching an editor’s eye (in a good way), and a what-not-to-do list.
(Literary, Writing)

Sat 11:00 AM (120m) Room 8029 Workshop
Book Design 101 Workshop
Danielle Ackley-McPhail
Are you an author considering self-publishing? Are you a publisher just getting started? Danielle Ackley-McPhail shares her knowledge on how to design a book to meet industry standards.
(Literary, Publishing)

Sat 11:00 AM (60m) Club Lounge Workshop
Beaded Cabochon Workshop
Lisa Ashton, Carol Salemi
Lisa Ashton shares her vast beading experience with a hands-on workshop. Cost of materials is $10, but watching and handouts are free!
(Costuming)

Don’t forget to visit the
Hal Haag Memorial Game Room / Hal’s Game Room
(Federal Hill)

For a break from the con, to relax with friends over a game of chance or get involved in deep strategy.

Game Masters running demonstrations of new, challenging games
Stimulating gaming panels
RPG SCHEDULED GAMES.

Nightly Game @ 10 PM of BSFS’s own Social Class
Saturday Game @ 9 PM of Munchkin
**Saturday Afternoon**

**Sat 12:00 PM (60m) Art Show Workshop**

**Life Drawing Workshop**
*Erica Long*

Practice drawing from live models, all skill levels welcome. Feel free to relax and draw uninterrupted, or receive critique and advice throughout the session as desired. Models will be attired in fantasy and science fiction garb. Please note that this workshop will be held in the Art Show space, so expect some AMbient noise.

(Art)

**Sat 12:00 PM (60m) Guilford Discussion Panel**

**Queering the Hero’s Journey**
*Lauren Harris, Jennifer R. Povey, Scott Roche, K. M. Szpara, & others*

How can we avoid heteronormative assumptions about our protagonists’ arcs? How have queer characters been marginalized in Hero’s Journey narratives, and how can the concept be made more inclusive?

(Literary)

**Sat 12:00 PM (60m) Homeland Science Presentation**

**The Evolution, Size and Shape of Male & Female Genitalia**
*Dr. Beatrice Kondo PhD*

In sexually-reproducing species with internal fertilization, the genitalia of male and female have to be compatible. While a simple universal structure might be the favored approach, in fact there is quite a lot of variety in genitalia.

(Science)

**Sat 12:00 PM (60m) Mt. Washington Discussion Panel**

**Editing the Short Story**
*T. Eric Bakutis, Eric Hardenbrook, David Keener, Jennifer Levine, & others*

Panelists discuss the process of editing short fiction, keeping things interesting and on-pace, and making sure all the elements of a good story are in place when working with a limited number of words.

(Literary, Writing, Editing)

**Sat 12:00 PM (60m) Watertable A Discussion Panel**

**How to Be a Better Mastermind**
*Mike Pyrus, Tamara Curry, Dr. Charles Gannon*

Are you playing the Big Bad? Are you a hidden traitor, about to be discovered by the other players? Come talk about some ways to shake up the game and maintain control.

(Gaming)

**Sat 12:00 PM (240m) Watertable A Game**

**D&D 3.5 Edition Adventure**
*Come to the RPG Parlor to play a D&D 3.5 edition adventure run by John Coffey! It should last no more than 4 hours.***

(Gaming)

**Sat 12:00 PM (360m) Watertable A Game**

**Battle of Vedros**
*Charles Rosenberg*

Do you enjoy miniatures games? Come learn how to play this Warhammer 40K battle using cool miniatures and effective fighting tactics.

(Gaming)
Sat 12:00 PM  
Costuming and Clothing in 1632  
*Virginia DeMarce, Gorg Huff, Karen Evans*  
Clothing, like everything else, is being affected by those crazy Up-timers! What does 1632 clothing look like? What materials are hot?  
(1632)

Sat 12:00 PM  
CSI Kids  
*John L. French*  
(Children’s Programming)

Sat 12:00 PM  
Writing Interesting and Effective Short Stories  
*Scott Edelman, Jean Marie Ward, Hildy Silverman, Fran Wilde, & others*  
Science fiction and fantasy literature has been the domain of the short story since before even the first pulps, to this day, it’s often how readers discover new authors, new authors gain exposure, new concepts are explored, and new styles are developed. What makes a short story effective? How can you condense the universe you’re building into a small space and still have enough to hold the reader’s attention? How is prose and characterization handled differently in a short work, and how do you know when to end it?  
(Literary, Writing)

Sat 12:00 PM  
Worldcon 75 Presentation and Q&A  
*Colette H Fozard*  
Hear about the latest plans and activities taking place at Worldcon 75 and ask your questions to a Vice Chair! Worldcon 75 takes place 9-13 August, 2017 in Helsinki, Finland  
(Fan Programming)

Sat 12:00 PM  
Introduction to Masquerade  
*Jay Nak, Merrily Wolf, Barbara Mabie-McClain, Stephanie “Flash” Burke*  
Come learn how to be part of the Masquerade - what is expected, how to best present your costume, pick out music, show off your work to the best advantage or help out behind the scenes. If the stage isn’t your place, we can always use help backstage and in the Green Room.  
(Costuming)

Sat 12:00 PM  
Cool Tools at Local Maker Spaces  
*Tom Jewell, Will Holman, Jason Hardebeck*  
Representatives from local maker spaces OpenWorks, The Foundry, and TechShop share the interesting tools available, and the interesting things you can do with them.  
(Maker Track)
Sat 12:00 PM (60m)
8 Room 8006
Discussion Panel
Worldbuilding for RPGs vs. Novels: Similarities and Differences
Peter Bryant, Keith R.A. DeCandido, Chris Jackson
Whether we’re writing for RPGs or novels, we want to keep our players and readers interested. In this panel, we’ll discuss the similarities and differences between building a world in a book vs. in an RPG and the unique challenges of each. Bring your input and ideas to share.
(Gaming,Literary)

Sat 12:00 PM (60m)
9 Room 9029
Discussion Panel
We Have Always Been Here: The Women Who Built Fandom
Holli Mintzer, Ray Ridenour, Lady Ozma, Sue Baiman, & others
From Mary Shelley onward, women have been an instrumental part of SF. Learn about their contributions as writers, fans, and organizers, without which the history of fandom would look very, very different.
(Fan Programming)

Sat 12:30 PM (30m)
5 Federal Hill
Game
Movie Buff Demo & Game
Dom Eggert
Come to this demo and learn how to play a card game where you create a scene in a movie. A full game can take anywhere from 15 - 60 minutes.
(Gaming)

Sat 1:00 PM (60m)
5 Ballroom
(Maryland C/D)
GoH Presentation
Eric Flint Guest of Honor Presentation
Eric Flint
(Literary,Special Events,1632)

Sat 1:00 PM (60m)
5 Guilford
Science Panel
Astronomy & Hard SF - The Latest Frontiers
Dr. Charles Gannon, Tim Livengood, Jennifer R. Povey, Catherine Asaro, & others
Recent work in astronomy and astrophysics, from the news of the TRAPPIST-1 system and other exoplanet discoveries to observation of black holes and distant galaxies, are expanding our understanding of what’s possible. What opportunities does this create for ‘hard’ SF stories, set in a future that mostly conforms to science as we currently understand it?
(Literary,Science)

Sat 1:00 PM (60m)
5 Homeland
Science Presentation
Insects, Skittering Frogs, and Flying Snakes: Biomechanically Inspired Design
Joel Garrett
(Science)

Sat 1:00 PM (60m)
5 Mt. Washington
Discussion Panel
SFF You Should Be Watching
D.H. Aire, Keith R.A. DeCandido, Lisa-Anne Samuels
The Expanse, Orphan Black, Game of Thrones, The Walking Dead… This is a great time to be a fan of genre TV. What are you watching and what’s slipped under the radar but worth adding to your queue?
(Media)
**Sat 1:00 PM**

**5 Watertable Game**

**Solar Echoes**

*Andy Mitchell*

Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday.

(ANIMUS)

**Sat 1:00 PM**

**Snack Time - Saturday**

(Children's Programming)

**Sat 1:00 PM**

**Children's Snack Time - Saturday**

(Children's Programming)

**Sat 1:00 PM**

**Fan Lounge Discussion Panel**

*Minneapolis Fandom, 4th Street Fantasy, and Music*

*Steven Brust, Geri Sullivan*

By the 80s, Minneapolis fandom was established as a creative, slightly bozo, group of fans who ran the excellent, small, Fourth Street Fantasy convention. What are some of the enduring memories and stories of the time? Long-time Minneapolitans (and Balticon GoHs) Geri Sullivan and Steven Brust talk about this magical time.

(Fan Programming)

**Sat 1:00 PM**

**Gibson Discussion Panel**

*Let's Talk Yuri!!! On Ice*

*Devin Jackson Randall, Jason G Banks, Stephanie "Flash" Burke, Lex Brown*

A retrospective of the series, its successes, its follies, themes and concepts.

(ANIMUS)

**Sat 1:00 PM**

**James Game LARP Gameplay**

*Libriotopia*

After several thousand years, magic reawakens worldwide. A comet has passed within close proximity and the people of Earth bear witness to the sudden appearance of an unusual number of beloved literary characters, followed by the birth of a new generation of super powered beings. Over time these individuals will not only meld into our society but affect it in unseen ways. The question is, though...how long can they stay without doing irreparable harm to their own stories?

(GAMING)

**Sat 1:00 PM**

**Kent Discussion Panel**

*So You Want to Start a Band or Singing Group!*

*Rand Bellavia, Ms Emily Lewis, Mary Crowell, AMy McNally, & others*

As filkers, musicians and social creatures, we often like to perform with one another. How does one go about starting a band or singing group? What are some of the hidden challenges and benefits of doing so? Our panelists talk about a variety of experiences and insights as members of bands or singing groups.

(MUSIC/FILK)
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| Sat 1:00 PM (60m) | Room 8006 | Discussion Panel | Writing for Audio  
Paul E. Cooley, David Sobkowiak, Steve Lubs, August Grappin, & others  
Discuss strategies to use when writing for audio drama, podcast serialization, and audiobook performances. (New Media) |
| Sat 1:00 PM (60m) | Room 9029 | Discussion Panel | How to Choose and Wear a Corset  
Karen Purcell, Leslie Johnston, Marianne Pease  
There are many styles of corset and many body types that wear them. Join us to see some corset wearing tips, bring your corset and have us show you the best way to show it off. (Costuming) |
| Sat 1:00 PM (120m) | Room 8006 | Workshop | Making a Well-Decorated Cake  
Susan Cohen, Erica Ginter  
Learn techniques for icing a cake using a piping bag with a variety of tips. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home the piping bag and tips. (Maker Track) |
| Sat 1:00 PM (60m) | Room 8006 | Discussion Panel | RPG Design and Publishing: Q & A  
Brian Feister, Gorg Huff  
Do you have a great idea for RPG content you’d like to publish but were never able to get past the planning stage? Come to this panel to hear Brian Feister, the creator of Open Legend RPG (www.OpenLegendRPG.com), talk about the process of designing and publishing his RPG, including lots of behind-the-scenes info not typically discussed in public spaces, as well as a Q&A session for anyone who wishes to learn more. (Gaming) |
| Sat 1:00 PM (60m) | Room 9029 | Discussion Panel | Harry Potter and the World of Fan Communities  
Michael Ventrella, Holli Mintzer, Oni Hartstein, L.G. Ransom  
The universe of Harry Potter has one of the largest and most robust fan communities ever - writing fiction, engaging in online roleplaying, blogging and sharing quizzes and media. Was it just in the right place at the right time, or are there unique traits that inspire fans, and can be appropriated by other authors and worldbuilders? (Fan Programming) |
| Sat 1:00 PM (120m) | Club Lounge | Launch Event | Book Launch - Lauren Harris's UNLEASH  
Lauren Harris  
(Launch Event) |
SATURDAY AFTERNOON

Sat 1:30 PM

Dead Panic Demo & Game
Drew Star
Come to this demo to learn how to play a cooperative Zombie Game where everyone has a role with special abilities to offer the group. Can you survive the upcoming Zombie apocalypse?
(Gaming)

Sat 2:00 PM

1632 Mass Signing
Walt Boyes, Dr. Charles Gannon, Griffin Barber, Gorg Huff, & others
Get all your Ring of Fire authors to sign your books, your skin, your t-shirts, whatever! Or just come by to say hi!
(1632)

Sat 2:00 PM

Science Fiction in the Panels
Steve Stiles
A history of science fiction as presented in comic books, comic strips and other graphic media.
(Art,Comics)

Sat 2:00 PM

The Science of Touch
Dr. David Linden
(Science)

Sat 2:00 PM

Reading Outside Your Genre for SFF Writers
Darrell Schweitzer, Jamaila Brinkley, Eric Hardenbrook, A. L. Kaplan, & others
Every writer needs a broad range of influences, but if you’re working within the genre you love to read, it can be hard to figure out where to best start exploring outside your comfort zone. How can you learn to draw from (and even enjoy!) books you might not otherwise be interested in, and do you approach difficult-to-read and older styles of writing?
(Literary)

Sat 2:00 PM

Wings of Glory
A miniatures-based, scenario-driven game of First World War aerial combat, refereed by Zenlizard and open to anyone, from newcomers to highly-experienced players. Due to the variability of the scenario, please sign up in advance and indicate your experience level.
(Gaming)

Sat 2:00 PM

Open Legend: A Aurea’s Dawn - Six Gun Yojimbo & The Redeye Express
Brian Feister
Ride shotgun aboard a smuggler’s airship with a mysterious stranger as a security detail for a swanky airship casino. Blast your way through anything and everything that would stand in the way of seeing your precious cargo through to it’s destination in this mystery heist adventure.
(Gaming)
Sat 2:00 PM
(240m)
S Watertable A

Game
Traveler One-Shot
Tamara Curry
Welcome to the world of Traveler - 24th century mankind lives in a universe dominated by the Imperium, but some brave souls must from Imperial Service and enter the rim. You are one such person, and what horrors and prizes await you are anyone’s guess... Sign up in advance at the Balticon Information Desk by the Maryland Ballroom, at the top of the escalators, or walk in and see if space is available. Four hour dedicated session.
(Gaming)

Sat 2:00 PM
(120m)
S Watertable B/C

Dance
Medieval Dance with Live Music
Patches, Maugorn, Gary Ehrlich
Come learn a bunch of easy and fun medieval dances. Music provided by Maugorn and friends.
(Dance)

Sat 2:00 PM
(60m)
G Children’s

Dance
Wibbly Wobbly, Timey Wimey Clocks
Eta Hack
Upcycle an IKEA clock to cool sci-fi center piece.
(First 15 participants are free, others and adults pay $2)
(Children’s Programming)

Sat 2:00 PM
(60m)
G Fan Lounge

Discussion
Fanworks, Now and Then
Holli Mintzer, Nicki Lynch
Fanworks have been published on mimeograph, involving original series Star Trek and old Battlestar Galactica; on Internet sites with subjects ranging on everything from Harry Potter to Twilight to Glee; and even in formats such as Japanese doushinji. Panelists talk about how the different medias, series and other aspects keep things interesting.
(Fan Programming)

Sat 2:00 PM
(60m)
G Kent

Special Event
Iron Artist
Mark Redfield, Erica Long, Phil Kahn, Donato Giancola
Come cheer on your favorite artists as they draw the same scenes in their own unique styles.
(Art)

Sat 2:00 PM
(60m)
G Pride of Baltimore

Discussion
Daily Podcasting
Nutty Nuchtchas, Nathan Lowell, Christiana Ellis
Podcasting every day can be a great challenge for a podcaster and can be very engaging for the listener. Our panel will discuss the pros and cons to daily podcasting. What makes a good daily podcast and what are some of the engaging daily podcasts out there?
(New Media)
<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
<th>Panel</th>
</tr>
</thead>
<tbody>
<tr>
<td>2:00 PM Sat</td>
<td>Stage Make up: Demonstration by Jay Nak, Gaia Eirich, Stephanie “Flash” Burke, Allen Gale, &amp; others</td>
<td>Room 7029</td>
<td>Costuming</td>
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<tr>
<td>2:00 PM Sat</td>
<td>Games of the 1600s: What Do You Want to Play?</td>
<td>Room 8006</td>
<td>Gaming</td>
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<td></td>
<td>Mildred Cady</td>
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<td></td>
<td>It is 1632. What Board and Card games do you play?</td>
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<td>Wouldn’t it be cool if your entire city was magically whisked away</td>
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<td>to the 21st century? Learn about the kind of games that were played</td>
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<td></td>
<td>in the 1600s.</td>
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<tr>
<td>3:00 PM Sat</td>
<td>Masquerade Rehearsal</td>
<td>Ballroom</td>
<td>Special Events, Costuming</td>
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<td>(Maryland C/D)</td>
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<tr>
<td>3:00 PM Sat</td>
<td>Ask a Scientist</td>
<td>Guilford</td>
<td>Science, Literary</td>
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<td>Dr Thomas Holtz Jr, Tim Livengood, Dr. Claire</td>
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<td>McCague, Jim Beall, &amp; others</td>
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<td>You have some science questions that you absolutely need to answer</td>
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<td>before you can write part of your book. Come ask our panel of</td>
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<td>scientists to help you figure it out!</td>
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<tr>
<td>3:00 PM Sat</td>
<td>Saltwater Battery Development</td>
<td>Homeland</td>
<td>Science</td>
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<td>Dr Chunsheng Wang</td>
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<tr>
<td>3:00 PM Sat</td>
<td>Dangerous Voices Variety Hour</td>
<td>Mt. Washington</td>
<td>Literary</td>
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<td>Sarah Pinsker, Michael R. Underwood, Ada Palmer, Malka Older</td>
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<td>BSFS’ own game show/reading/interview series, where authors win</td>
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<td>prizes for the audience. Hosted by Sarah Pinsker and Mike Underwood.</td>
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<tr>
<td>3:00 PM Sat</td>
<td>Faerie Magic</td>
<td>Children’s</td>
<td>Children’s Programming</td>
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<td>Jay Buechler, Leigh Targaryen</td>
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<tr>
<td>3:00 PM Sat</td>
<td>The Foundations of Filk</td>
<td>Fan Lounge</td>
<td>Fan Programming, Music/Filk</td>
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<td>Edie Stern, Roberta Rogow, Crystal Paul</td>
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<td>Filk is fandom’s own music -- but where did it start and how did it</td>
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<td>grow into the vibrant community it is today?</td>
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</table>
**Sat 3:00 PM**

**Podcasting on the Cheap**  
*6 Pride of Baltimore Discussion Panel*  
*Sat 3:00 PM (60m)*  
*Podcasting doesn't have to break the bank, learn to set up and run a podcast on the smallest of budgets.*  
*(New Media)*

**We Are Regeneration Who & Potterverse**  
*7 Costuming Presentation*  
*Sat 3:00 PM (60m)*  
*Oni Hartstein, Harknell*  
*James Harknell & Onezumi Hartstein discuss the nuts and bolts behind running a successful media convention, lessons learned from three successful years of Regeneration Who and what to expect at Potterverse this September.*  
*(Fan Programming, Media)*

**Leather Crafting Basics**  
*7 Makers’ Space (7006) Workshop*  
*Sat 3:00 PM (120m)*  
*Dragan Rose, Merrily Wolf*  
*Learn how to emboss, burnish, and tool leather to make personal designs. Ages 14 to 18 with parent or guardian. Aged 18+ with no restrictions. $5 Materials Fee. Student can take home the leatherwork they create.*  
*(Maker Track)*

**Organizational Tactics for RPGs**  
*8 Room 8006 Discussion Panel*  
*Sat 3:00 PM (60m)*  
*Mildred Cady*  
*Do you run RPG campaigns where you use lots of physical items such as dice, character sheets, handbooks, maps or building pieces, etc. and you have trouble keeping everything organized so you can find it again the next time you meet? Are you a player who participates in one or more RPG campaigns and you want a better way to keep all of your characters and paraphernalia organized? Come to this panel to learn the pros/cons of going paperless and neat solutions seen on Kickstarter/Indiegogo for organization and DIY projects.*  
*(Gaming)*

**Cleaning up Your Prose Workshop**  
*8 Room 8029 Workshop*  
*Sat 3:00 PM (60m)*  
*Hildy Silverman*  
*Got a section you’re working on that just doesn’t want to flow right? Know you need to cut words, but don’t know which and aren’t even sure if you’ll be able to put it back together again? Bring it here, we can help.*  
*(Literary, Writing)*

**Can Fanzines Train Up SF&F Pros?**  
*9 Room 9029 Discussion Panel*  
*Sat 3:00 PM (60m)*  
*Elaine Stiles, Steve Stiles, Geri Sullivan, Mark Roth*  
*Fanzines were once a prime training area for aspiring writers, artists and editors to hone their skills and build an audience? Is this still the case? Has the growth of fanzines within the online space changed the skills needed, and their applicability?*  
*(Fan Programming)*
Sat 3:30 PM
(SATURDAY AFTERNOON)
(S) Federal Hill
Game
Spellcaster Demo & Game
Drew Star
Come to this demo and learn how to play a card game pitting two to four mages in a duel of supremacy. You win by exhausting your opponent’s energies or by collecting enough sorcery sapphires to overpower them. A full game should last less than 30 minutes.
(Gaming)

Sat 4:00 PM
How to Handle Rejection Letters
Irette Y. Patterson, Diane Weinstein, Scott Andrews, Joshua Blimes, & others
Rejection letters are an unpleasant fact of life for professional authors. Panelists discuss their approaches to facing these letters when they arrive, the different forms they can take and how to get something positive out of the experience.
(Publishing, Literary)

Sat 4:00 PM
CSI Ekron: The Strange Case of the Absent Body
Dr. Barry Gittlen
Ekron was a Philistine urban industrial city, destroyed by the Babylonian army in 600 BCE. This mystery and evidence involve excavation of a substantial olive oil factory complex.
(Science)

Sat 4:00 PM
The Fine Art of Satire
John Ashmead, Darrell Schweitzer, Charlie Brown, Larry Hodges, & others
The more serious the atmosphere, the more entrenched the establishment, the more self-absorbed the institution, the more we need satire! What makes good satire, how does it reflect society at large, and at what point does it go too far to make its point?
(Literary)

Sat 4:00 PM
Garden Stones
Eta Hack
Make and decorate beautiful stone markers for your outdoor gardens.
(Children’s Programming)

Sat 4:00 PM
Video Archeology Cocktail Hour
Geri Sullivan
Viewers choose from a menu of video shorts from past Worldcons. Masquerades, Doc & Anne Passovoy filksongs, Robert Heinlein, Joe Haldeman, Alfred Bester, Elliott Shorter, & more.
(Fan Programming)

Sat 4:00 PM
Concert: Catherine Asaro
Catherine Asaro
Jazz-infused songs from a Nebula-winning author, many written for her own literary worlds.
(Music/Filk)
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<tbody>
<tr>
<td>Sat 4:00 PM</td>
<td>Room 8006</td>
<td>Futuristic Crime Investigations</td>
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<td>Jayna Bryant, John L. French, T. Eric Bakutis, David Keener, &amp; others</td>
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<td>Over the past few decades, changes in technology and culture alike have changed the way crimes are investigated, and they will certainly continue to do so. How can an author determine investigative technique in a world they've created? What are the most important elements to get right to maintain believability?</td>
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<td>(Literary)</td>
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<td>Sat 4:00 PM</td>
<td>Room 8029</td>
<td>Poetry Reading Seminar</td>
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<td>Brian Groover</td>
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<td>This is an exploration into the roots of what makes poetry of all kinds fun, moving, and/or inspiring to read and to hear, and then moves to practice with coaching on reading poetry aloud. Bring a poem or two to read, either by you or anyone else. We will also discuss including science fiction and fantasy themes in poetry, and how that affects both writing and reading them.</td>
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<td>(Poetry)</td>
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<td>Sat 4:00 PM</td>
<td>Room 9029</td>
<td>Fandom: The Art of Inclusion</td>
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<td>Mike VanHelder, Ray Ridenour, Holli Mintzer, Carl Cipra</td>
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<td>Fandom at its best is open to all. Our panelists talk about ways that fandom welcomes those who are distinct and different, the best ways to deal with self-appointed ‘gatekeepers’ and ways that fandom can be even more open to those not playing life on its lowest difficulty setting.</td>
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<td>(Fan Programming)</td>
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<td>Sat 4:00 PM</td>
<td>Club Lounge</td>
<td>Book Launch - Wildside Press</td>
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<td>Martin Berman-Gorvine</td>
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**Saturday Afternoon**

# Podcasting 101

*Nutty Nuchtchas, Nobilis Reed, Laura Nicole, Tabitha Grace Challis, & others*

Ever wanted to get in on the podcasting game? Well now it's easier than ever with new technology and delivery methods. Listen to podcasters who have done it to learn how you can too.

(NEW Media)

# The Art of the Pitch

*Michael R. Underwood, Phil Kahn, Ian Randal Strock, K. M. Szpara, & others*

A panel of working authors, editors, and agents discuss how to pitch a project in-person or via query, from what to know as an author to what agents and editors will be looking for.

(Literary, Writing)

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**BALTICON 51 POCKET PROGRAM**

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<thead>
<tr>
<th>Sat 4:00 PM</th>
<th>Room 8029</th>
<th>Discussion Panel</th>
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<tbody>
<tr>
<td>6 Pride of Baltimore</td>
<td>Podcasting 101</td>
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<td>7 Costuming</td>
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<tr>
<td>12 Club Lounge</td>
<td>Book Launch - Wildside Press</td>
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Sat 5:00 PM
Red Dragon Inn Demo & Game
Dom Eggert
Come to this demo to learn how to play this card game about holding onto treasure following an adventure. A full game does not last more than 45 minutes.
(Gaming)

Sat 5:00 PM
Building Your Fantasy World Map
L.G. Ransom
Authors and artists talk about what goes into making a map of a fantasy world. How can geography, politics, history and magical catastrophes be suggested by a simple illustration appearing just after the cover page. What are the pitfalls to avoid.
(Art)

Sat 5:00 PM
Talking with Computers that Read Human Emotions
Thomas Talbot MD
Authors and artists talk about what goes into making a map of a fantasy world. How can geography, politics, history and magical catastrophes be suggested by a simple illustration appearing just after the cover page. What are the pitfalls to avoid.
(Art)

Sat 5:00 PM
It's For A Good Cause
Kelly Pierce, Mark Van Name, Oni Hartstein
Our panelists talk about the best ways to use the public podium that comes with being an author or creator to promote charitable causes and make the world a better place.
(Fan Programming)

Sat 5:00 PM
Solar Echoes
Andy Mitchell
Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday.
(Gaming)

Sat 5:00 PM
How to Work with Editors
Bjorn Hasseler, Walt Boyes, Dr. Charles Gannon, Jay Ward
Everybody knows editors are evil people just waiting to dash the hopes and creativity of writers. So, how do you work with them to get the best? Seriously, editors can be a writer's best friend and help them do their best work. That is true in the Ring of Fire world, too!
(1632)

Sat 5:00 PM
"What it is (how it got that way)"
Tim Livengood
Storyteller Tim Livengood tells stories that he pulls from out of his head. Humorous stories, stories about how the world got the way that it is (sorry about that!) and perhaps a tall tale or two.
(Children's Programming)
**Concert: Mattie Brahen**
Marilyn "Mattie" Brahen
Flk, folk and blues from a long-time Philadelphia fan, guitarist and songwriter.
(Music/Filk)

**Why the Storyteller Needs a Narrator**
Chris Lester, August Grappin, Melissa L Hayden, Erin Kazmark, & others
As authors write more and want to monetize multiple revenue streams, audiobooks represent a popular venue with diverse distribution options. Investing in a narrator whose voice fits the work and brings it to life is an important decision. Learn why a good narrator is a great choice and what an author can expect in this business venture.
(New Media)

**How to Incorporate Critique**
James Minz, Joshua Bilmes, Scott Edelman, Sarah Pinsker, & others
They've read your work, and you've got your response... now what do you do with it? How do you take someone else's advice and still keep the story your own? How much (and when) should you change to meet a reader's expectations?
(Literary, Editing)

**Casting and Sculpting Basics**
Clint Jullens
Sculpt a small object in oil-based clay, then cast a mold of the object and a duplicate of the object. Workshop involves mild fumes which may bother the chemically sensitive. Ages 14 to 18 with parent or guardian. Ages 18+ with no restrictions.
$10 Materials Fee. Student can take home the sculpt, negative, and positive molds.
(Maker Track)

**Historical Horror Stories**
Jayna Bryant, Paul E. Cooley, Scott Roche
History is full of details that we've dropped for being too weird, unsavory, or downright disgusting. Come learn things your teachers never told you about, whether as ideas for stories or just your own twisted Amusement.
(Literary)
Saturday Evening

Sat 6:00 PM (60m)
Mt. Washington
Discussion Panel

How to Self-Edit That Lousy First Draft
Scott Edelman, David Keener, Sarah Avery, Steven Brust

“The first draft of anything is lousy”, is a quote attributed to many writers (usually with more colorful language), but knowing that, how do you make it better? What steps can you take before you show it to an editor? How can you keep from getting frustrated trying to make the version on paper look like the version in your head?
(Literary,Editing)

Sat 6:00 PM (60m)
Watertable B/C
Science Presentation

The Sinking of the Vasa (1628): A Case Study of an Engineering Disaster
Iver Cooper

In 1628, the Vasa, pride of the Swedish Navy, sank in Stockholm harbor soon after it began its maiden voyage. At the inquest that followed, there was an orgy of finger-pointing, but ultimately, no one was held to account. Iver Cooper, patent attorney, AMateur historian, & 1632 universe author, describes Vasa’s building, its disastrous sinking, and the testimony about its seaworthiness. He’ll talk about the underlying physics of ship stability and the conflicting ship design demands. Who was at fault: the designer, the builder, the admiralty, the ship’s officers, or, (gasp) King Gustavus Adolphus himself?
(Science)

Sat 6:00 PM (60m)
Kent Reading

Broad Universe Rapid-Fire Reading
Danielle Ackley-McPhail, Elektra Hammond, Lauren Harris, A. L. Kaplan, & others

The authors of the Broad Universe writing organization share excerpts from their upcoming works.
(Readings)

Sat 6:00 PM (60m)
Pride of Baltimore Discussion Panel

Nutty Bites: Live Ghibli Cast
Nutty Nuchtchas, Tek The Clockwork Doctor, Jason G Banks, Laura Nicole, & others

A live Nutty Bites Podcast introcast, covering all of Hayao Miyazaki’s films, Isao Takahata, and Studio Ghibli.
(Anime,New Media)

Sat 6:00 PM (60m)
Room 8006 Discussion Panel

Contracts for Writers
D.H. Aire, Scott Andrews, Alex Shvartsman, Bud Sparhawk, & others

When should you start considering contracts? What does a standard one look like, and what variations might you see? What are some warning signs to look for?
(Literary,Publishing)
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<th>Notes</th>
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<tbody>
<tr>
<td>Sat 6:30 PM</td>
<td><strong>Machi Koro Demo &amp; Game</strong>&lt;br&gt;Pyris&lt;br&gt;Come to this demo to learn how to play a fast-paced game for 2–4 players where each player wants to develop the city of Machi Koro in their own way so that they can complete all of the landmarks under construction faster than their rivals. A full game should be finished in less than 30 minutes.&lt;br&gt;(Gaming)</td>
<td>Federal Hill Game</td>
<td>30m</td>
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<td>Sat 7:00 PM</td>
<td><strong>Writing the Near Future</strong>&lt;br&gt;Jeff Young, David Walton, Bud Sparhawk, Mike Luoma, &amp; others&lt;br&gt;Set something far enough from now, and you’ve got a lot of leeway. It’s easier to suspend disbelief when you’re portraying a world very different from the readers’ own. But what if you want write something closer to the present? How can you make it feel like the events you’re describing naturally follow those of today? How do you decide which things will change, and by how much?&lt;br&gt;(Literary, Writing)</td>
<td>Mt. Washington Discussion Panel</td>
<td>60m</td>
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<td>Sat 7:00 PM</td>
<td><strong>Squadron Strike</strong>&lt;br&gt;Ken Burnside&lt;br&gt;Come join the fun and play this miniatures game created by the Ad Astra game company, which will run for 4 hours.&lt;br&gt;(Gaming)</td>
<td>Watertable A Game</td>
<td>240m</td>
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<td>Sat 7:00 PM</td>
<td><strong>Shakespeare Denial: Creationism for the Humanities</strong>&lt;br&gt;Eve Siebert PhD&lt;br&gt;(Skeptics)</td>
<td>Watertable B/C Science Presentation</td>
<td>60m</td>
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<td>Sat 7:00 PM</td>
<td><strong>New Media Lounge</strong>&lt;br&gt;Looking for a place to relax? This is the place to go for coffee and mingle with all the AMazing people of the New Media track! Join in for the conversation!&lt;br&gt;(New Media, Fan Programming)</td>
<td>Fan Lounge (6017) Open Forum</td>
<td>180m</td>
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<td>Sat 7:00 PM</td>
<td><strong>Concert: Maugorn</strong>&lt;br&gt;Maugorn&lt;br&gt;Our favorite wandering minstrel sings from his eclectic repertoire of over a thousand songs.&lt;br&gt;(Music/Filk)</td>
<td>Kent Concert</td>
<td>60m</td>
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<td>Sat 7:00 PM</td>
<td><strong>Mythology as a Basis for Speculative Fiction</strong>&lt;br&gt;Kim Hargan, Tom Doyle, Jean Marie Ward, David Silverman, &amp; others&lt;br&gt;Authors have borrowed and paid tribute to mythology all through the history of science fiction and fantasy, from “Frankenstein, or The Modern Prometheus” to “American Gods.” How can we draw inspiration from mythology and still create something original? What myths do we see used frequently, and what are some that haven’t been visited as often?&lt;br&gt;(Literary)</td>
<td>Pride of Baltimore Discussion Panel</td>
<td>60m</td>
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Saturday Evening

Sat 7:00 PM  
S  St. George  
Discussion Panel  
Writing Flash Fiction  
Shannon Carney, Elektra Hammond, Larry Hodges, A. L. Kaplan, & others  
Flash fiction has gone from a writing exercise to an established prose genre with dedicated publications in... well, in a flash! But science fiction and fantasy were ahead of the curve, with “short short story” anthologies being published over 30 years ago. What makes good flash fiction? How can we squeeze an interesting idea into a minimum number of words and still make a story out of it? And how can we write something short that makes a bigger impact than a joke or plot summary?  
(Literary, Writing)

Sat 7:00 PM  
S  Room 8006  
Film Screening  
Doctor Who Viewing Party  
Join fellow Balticon attendees for a showing of the latest Doctor Who episode!  
(Media)

Sat 7:00 PM  
12 Club Lounge  
Launch Event  
Book Launch – New Releases In The Statfordverse  
August Grappin, John Walker  
John G Walker and A.F. Grappin present a double-release in the Stafford Chronicles universe! John Walker is launching the ninth of the Chronicles, “The Twain Shall Meet,” and reading the first chapter of the new book. August Grappin is celebrating the release of the third Deadly Studies book, Assassin’s Mark! There will be giveaways, Q&As and all sorts of great stuff!  
(Launch Event)

Sat 7:30 PM  
5 Federal Hill  
Game  
Devil’s Playground Demo & Game  
Dave Wright  
Come to this demo to learn a card game about using money, wits, people, and a dash of good, old-fashioned luck as you swindle, bribe, steal, and kill your way to the top. See if you can survive the weekend!  
(Gaming)

Sat 8:00 PM  
5 Mt. Washington  
Science Panel  
Exoplanet Biomes: Where Fact Is Stranger than Fiction  
Dr. Charles Gannon, Tim Livengood, Dr. Claire McCague, Robert “Bob” Chase, & others  
Exoplanets have now been observed in systems, and in circumstances, that push the conventional boundaries of what we thought to be possible environments, particularly in their potential to serve as a cradle for alien life. How would those ecologies be different from our own? How similar? And what are we likely to still be missing, given the restrictions of our current detection methods?  
(Literary, Science)
<table>
<thead>
<tr>
<th>Time</th>
<th>Session</th>
<th>Location</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sat 8:00 PM (60m)</td>
<td>A Random Walk Around Some Truths <em>Demetrios Matsakis</em></td>
<td>Watertable B/C</td>
<td>The beauty of science is that its mistakes are eventually recognized, not that they have been caught or that they even should have been caught at the time the world adopted what we now think of as the correct and obvious viewpoints. (Skeptics)</td>
</tr>
<tr>
<td>Sat 8:00 PM (60m)</td>
<td>Concert: Devo Spice <em>Devo Spice</em></td>
<td>Kent</td>
<td>Popular nerdcore and comedy rapper from New Jersey frequently featured on Doctor Demento. (Music/Filk)</td>
</tr>
<tr>
<td>Sat 8:00 PM (60m)</td>
<td>Beyond the Wall: A Game of Thrones Podcast LIVE <em>Nutty Nuchtchas, Christiana Ellis, Hugh J O'Donnell</em></td>
<td>Pride of Baltimore</td>
<td>Christiana Ellis &amp; Nuchtchas of the Beyond the Wall podcast, joined by some faithful listeners, will be covering the show that is near and dear to all of our hearts, Game of Thrones. This Spoiler Free panel will go in depth into the world of Westeros, Easos, and all around. (New Media)</td>
</tr>
<tr>
<td>Sat 8:00 PM (60m)</td>
<td>The Horror Melting Pot <em>Jayna Bryant, S. L. Wideman, Scott Roche, Martin Berman-Gorvine, &amp; others</em></td>
<td>St. George</td>
<td>It’s not difficult to come up with definitions of “science fiction” or “fantasy,” but what makes something “horror?” How has horror drawn from other genres, and how has it influenced them in return? (Literary,Media)</td>
</tr>
<tr>
<td>Sat 8:30 PM (30m)</td>
<td>Seating for Balticon 51 Masquerade</td>
<td>Ballroom (Maryland C/D)</td>
<td>Special Event</td>
</tr>
<tr>
<td>Sat 9:00 PM (180m)</td>
<td>Balticon 51 Masquerade</td>
<td>Ballroom (Maryland C/D)</td>
<td>An imaginative display of characters and ideas from all possible realities, on stage for your entertainment and delight! (Special Events,Costuming)</td>
</tr>
<tr>
<td>Sat 9:00 PM (120m)</td>
<td>Science Fiction Trivia Contest <em>Brick Barrientos</em></td>
<td>Watertable B/C</td>
<td>Pairs of fans team up to win honors as Balticon’s best and science fiction, fantasy &amp; horror trivia. (Fan Programming)</td>
</tr>
<tr>
<td>Sat 9:00 PM (60m)</td>
<td>Concert: Kim Fortuner <em>Kim the Comic Book Goddess</em></td>
<td>Kent</td>
<td>Self-described “serial balladier” and keyboardist from the wilds of Northeast Pennsylvania. (Music/Filk)</td>
</tr>
</tbody>
</table>
Sat 9:00 PM
Pride of Baltimore Discussion Panel
Sat 9:00 PM
Book Launch – Perils of Prague

Live podcast: Vex Mosaic, The Trouble with Iron Fist
Charlie Brown, Dave Robison, Tek The Clockwork Doctor, Jason G Banks, & others
A live version of the Vex Mosaic podcast, the Vex Mosaic podcast will have the subject “The Trouble with Iron Fist” as we discuss the problems with the new Marvel Netflix show.
(New Media)

Book Launch – Perils of Prague
Doc Coleman, Veronica Giguere, Chris Lester, Laura Nicole, & others
Swimming Cat Studios invites you to celebrate the release of The Perils of Prague. Come enter the world of the Eternal Empress and meet the characters of the book through a full cast live reading. When an evening’s entertainment leads to the destruction of the State Opera House of Prague, the eccentrically brilliant Professor Harmonious Crackle and his beautiful colleague Miss Titania Bang must team up with the Duke of Prague’s nephew and hunt down the evil genius responsible. Come meet our intrepid trio as they unravel the mystery before the next strike. Featuring the voice talents of Doc Coleman, Chris Lester, Veronica Giguere, August Grappin, and Laura Nicole.
(Launch Event)
<table>
<thead>
<tr>
<th>Time</th>
<th>Location</th>
<th>Panel</th>
<th>Description</th>
</tr>
</thead>
</table>
| Sat 10:00 PM | 6 Kent | Open Filk | **Theme Circle: Found Filk**
*Rand Bellavia, Roberta Rogow*
Theme Circle discussing and performing songs from outside of fandom (popular music, musicals, musicians you know, etc.) that qualify lyrically as filk.
(Music/Filk)                                                                                                                                                                                                                      |
| Sat 10:00 PM | 6 Pride of Baltimore | Discussion Panel | **MythWits Saturday Live!**
*Peter Bryant, John Walker, Mike Kafes, Jack Ballard*
Join The MythWits live!
The MythWits is a geek pop culture talk show. The show focuses on geek subject matter and presents it with comedy and wit. Most weeks we have an industry established guest host who sits in on the show. We are known primarily for our interviews, but we also do comedy bits and play short games.
This show is NSFW. We say bad words and talk about adult situations.
(New Media)                                                                                                                                                                                                                      |
| Sat 10:00 PM | 6 St. George | Discussion Panel | **Late Night Tales from the Slush Pile**
*Erika Pryor, Nobilis Reed, Jennifer R. Povey, Michael M Jones, & others*
Editors share more tales of the memorable submissions they've received, with less of a need to gloss over the spicier bits.
(Literary, Late Night)                                                                                                                                                                                                        |
| Sat 10:00 PM | 8 Room 8006 | Game | **Two Rooms and a Boom**
*Ryan Blodgett, Pyris, Jose Smith*
Do you like mystery and intrigue? In this game, everyone has a role and belongs to one of two factions, but nobody knows who anyone else is at the start. One faction loves the Leader and the other faction wants to blow him/her up. Come and try to save/blow up the Leader!
(Gaming)                                                                                                                                                                                                                     |
| Sat 11:00 PM | 5 Mt. Washington | Discussion Panel | **The Dark Side of the Fae**
*Michelle Sonnier, Kim Hargan, Doc Coleman, Michael M Jones*
A lively back and forth about the dark origins of the Fae/fairies in folklore, and the return to a darker vision after having gone through bowdlerization by Disney and others.
(Literary)                                                                                                                                                                                                                     |
| Sat 11:00 PM | 6 Gibson | Discussion Panel | **Eroticism in Anime: Tentacles, Short Skirts, and Bloody Noses**
*Nobilis Reed, Jason G Banks, Stephanie "Flash" Burke*
A late night discussion of eroticism and sex in anime and manga with erotica authors, as well as short readings of their published work.
(Anime)                                                                                                                                                                                                                       |
### SATURDAY NIGHT

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>11:00 PM</td>
<td><strong>Saturday Open Filk</strong></td>
<td>Come sing the night away! Or just stop by for a listen. (Music/Filk)</td>
</tr>
<tr>
<td></td>
<td><strong>Open Filk</strong></td>
<td></td>
</tr>
<tr>
<td>12:00 AM</td>
<td><strong>Insomniac Theatre</strong></td>
<td>Lisa-Anne Samuels, Scott Pond, Charlie Brown, Paul E. Cooley, &amp; others</td>
</tr>
<tr>
<td></td>
<td><strong>Discussion Panel</strong></td>
<td>In Insomniacs Theatre's quest for answers to ever-present issues that have puzzled and intrigued our world for centuries we have a new tale. This year we investigate greed, sin, and shopping. Which came first, greed or access to material goods? Does all shopping necessitate sin? What does the Devil like in his shopping cart?</td>
</tr>
</tbody>
</table>

Join us at Midnight as we attempt to answer these questions at the 2nd annual Insomniacs Theatre production Devil in the Big Box: A tale of Greed, Sin, and Big Box Stores. (New Media)

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**Miss parts of Balticon 51?**
**Want to see special events again?**
**Like to re-live past Balticons?**

**Get Balticon Highlights on DVD!**

- **Balticon 27-49 Masquerades (1993-2016)**
- **Balticon 36-42 Parody Plays (2002-2008)**
- **Balticon Events & GoH Presentations Sets**
- **From Balticon 40 to Balticon 50 (2006-2016)** (Starting in 2011 the Events & GoH Set includes the Masquerade and Film Festival Entries)

**After Balticon 51 order any of the above plus the complete set of the 2017 Masquerade, Events & GoH Presentations**

**Pick up an order Form at the Sales Table or download it from:**

**Note:** Balticon DVDs are intended as an archival record for members of the convention and not for general sale.
Sunday Morning

Sun 9:00 AM  (60m)  Guilford Discussion Panel  Rituals for Creativity
S. L. Wideman, Sue Baiman, Jay Smith, Ken Schrader, & others
How do you prepare to write each day? Do you have a sacred space or a special time of day? Do you need to have a particular snack near by or listen to just the right music? Authors share their rituals from the ordinary to the strange that help them create the right atmosphere to write.
(Literary, Writing)

Sun 9:00 AM  (60m)  Homeland Science Panel  Hacking and Cybersecurity: Phishing, Botnets & Data Breaches, OH MY!
Marv Zelkowitz, John Appel, Robyn Wyrick, Kevin Shivers
Hacking and Cybersecurity are in the news constantly these days. What threats are real? How do the bad actors go after their targets? How do information security pros defend their networks, data and systems?
(Science)

Sun 10:00 AM  (60m)  Federal Hill Game  Castle Panic Demo & Game
Drew Star
Come to this demo and learn how to play a cooperative, light strategy game where you must make friends with your neighbors in order to keep your castle alive and well.
(Gaming)

Sun 10:00 AM  (60m)  Guilford Discussion Panel  Broadening Your Interests to Develop Your Stories and Art
Diane Weinstein, Ray Ridenour, Meg Eden, L.G. Ransom, & others
How can creators expand their range of influences and inspirations, and better incorporate them into their work?
(Art, Literary)

Sun 10:00 AM  (60m)  Homeland Science Presentation  Keeping Cool
Dr. Claire McCague
After E=mc², why did Einstein try to build a better refrigerator? Why does the world need sustainable technology for air conditioning & refrigeration that can be driven by solar, geothermal & waste heat? Explore refrigeration techniques from the earliest ice making machines to present day efforts to re-develop heat-driven sorption cooling systems that were commercialized for use in the brewing industry in the late 1800’s.
(Science)
<table>
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<tr>
<td>Sun 10:00 AM</td>
<td><strong>How to Hand-Sell Your Book</strong>&lt;br&gt;Michael R. Underwood&lt;br&gt;Author &amp; Marketing Manager Michael R. Underwood gives a presentation on how to hand-sell your book at a convention or other in-person event, drawing on nearly a decade of sales experience. Includes planning for success, using your space, and strong hand-selling techniques to develop rapport with potential readers. (Literary)</td>
</tr>
<tr>
<td>Sun 10:00 AM</td>
<td><strong>Solar Echoes</strong>&lt;br&gt;Andy Mitchell&lt;br&gt;Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday. (Gaming)</td>
</tr>
<tr>
<td>Sun 10:00 AM</td>
<td><strong>D&amp;D 5th Edition Adventure: Trouble in the Woods</strong>&lt;br&gt;Gregory the GM Robin&lt;br&gt;Come to the RPG Parlor to play a D&amp;D 5th edition adventure run by Gregory Robin! It should last no more than 4 hours. (Gaming)</td>
</tr>
<tr>
<td>Sun 10:00 AM</td>
<td><strong>D&amp;D 5th Edition Adventure: Part I</strong>&lt;br&gt;Seth Pease&lt;br&gt;Come to the RPG Parlor to play a D&amp;D 5th edition adventure run by Seth Pease! Part I should last no more than 2 hours. (Gaming)</td>
</tr>
<tr>
<td>Sun 10:00 AM</td>
<td><strong>Military in 1632</strong>&lt;br&gt;Bjorn Hasseler, Walt Boyes, Griffin Barber, Gorg Huff, &amp; others&lt;br&gt;What is happening with the military in the Ring of Fire world? Why can't Seal Team 6 make an appearance? Who and what can show up in the 1632 universe? (1632)</td>
</tr>
<tr>
<td>Sun 10:00 AM</td>
<td><strong>Balloon Bounce Space/Face Painting</strong>&lt;br&gt;Ming Diaz&lt;br&gt;Take a span of medium thick plastic drop cloth about 10’ by 20’, tape it together, add a floor fan at one end and an entrance slot at the other, inflate. Throw in any number of balloons, nerf balls, graffiti pops, and children. Also add some adults, seated at either end of the inflated chamber to control the Runamoks. (Children’s Programming)</td>
</tr>
</tbody>
</table>
LARP Gameplay
Libriotopia
After several thousand years, magic reawakens worldwide. A comet has passed within close proximity and the people of Earth bear witness to the sudden appearance of an unusual number of beloved literary characters, followed by the birth of a new generation of super powered beings. Over time these individuals will not only meld into our society but affect it in unsee ways. The question is, though...how long can they stay without doing irreparable harm to their own stories?
(Gaming)

Enhancing Your Musical Performance
Ms Emily Lewis, Kim the Comic Book Goddess, Lauren Schiller, Batya "the Toon" Wittenberg, & others
A workshop offering performance hints for aspiring musicians. Find out tips for improving your singing, arranging songs, recruiting other musicians, and more. Experienced performers with tips to share are welcome.
(Music/Filk)

Hacking and Cyber Ops in Science Fiction
John Appel, David Keener, Mike VanHelder, Ted Weber, & others
Hacking is a part of our daily lives now, but it's been part of the SF tradition for decades. What makes for a great hacking story? What are some of the best depictions of hacking in SF, and who gets it right? And what are the instances that make infosec professionals roll their eyes?
(Literary)

Jews... In... Space...
D.H. Aire, Tim Livengood, Martin Berman-Gorvine, Alex Shvartsman
Discussion of the challenges of life off Earth for Jews looking for the Promised Land... considering matters of time and space.
(Literary,Religion)

Behind the Scenes of a Micro-Press Publishing Company
Brian Koscienski, Christopher Pisano
Ever wonder what happens at those places you submit stories to? Ever think about starting your own publishing company with nothing in your pocket other than lint and dreams? Join writers Brian Koscienski and Chris Pisano as they share what they had to go through to start, and run, Fortress Publishing, Inc. They will explain what it's like publishing magazines, assembling anthologies, and using friends and loved ones for free labor.
(Publishing,Literary)
**Sunday Morning**

**Sun 10:00 AM (120m)**

### 7 Makers’ Space (7006)
#### Workshop
- **Making Monsters - Sewing with Fur**
  - **Gaia Eirich, Patty Hill**
  - Learn techniques for sewing with artificial fur. Add googly eyes and/or pipe-cleaner legs and make your own tribble/monster. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home the creatures they create.
  - **(Maker Track)**

**Sun 10:00 AM (60m)**

### 8 Room 8006
#### Discussion Panel
- **Making Your Worlds Real: Tolkien's Concept of Subcreation**
  - **Kim Hargan, Brenda Clough, James Minz, Robert “Bob” Chase, & others**
  - Tolkien wrote an essay on subcreation, which he defines as the author's art of creating a fictional world real enough that the reader accepts it as real for the duration of the read. What goes into subcreation? How much is needed, and how much is too much?
  - **(Literary, Writing)**

**Sun 10:00 AM (60m)**

### 12 Club Lounge
#### Religious Service
- **Sunday Morning Meeting for Worship**
  - **Dotty Kurtz**
  - **(Religion)**

**Sun 11:00 AM (60m)**

### 5 Ballroom (Maryland C/D)
#### Discussion Panel
- **Liars Panel**
  - **Fran Wilde, Ada Palmer, Mark Van Name**
  - CATCH A LIAR, LAUGH HARD, HELP KIDS!
  - The Rules: Each panelist answers a set of questions. All answers must be the truth - except three. No one other than the answerer knows which are true and which are lies. After each answer, anyone in the room can challenge the answerer. Multiple people can challenge; the more, the better. After there are no more challengers, the panelist tells whether the answer was the If it was true, each challenger puts $1 in a bucket that runners pass. If it was a lie, the panelist puts $10 in the bucket. ALL PROCEEDS GO to BUY BOOKS FOR BSFS BOOKS FOR KIDS. BRING LOTS OF $1 BILLS, SPOT THE LIES, AND RAISE MONEY FOR BSFS BOOKS FOR KIDS!
  - **(Special Events)**

**Sun 11:00 AM (30m)**

### 5 Federal Hill Game
- **Nevermore Demo**
  - **Mike Pyrus**
  - Come to this demo to learn a casual-style card-drafting game, which takes less than an hour to play.
  - **(Gaming)**
Sun 11:00 AM
How to Avoid Being Pigeonholed by Your Writing
Danielle Ackley-McPhail, Meg Eden, Joshua Bilmes, Jeff Young, & others
You've put out a successful story or two, so how do you convince your agent, editor, or publisher that you can something different and still maintain an audience? How can you convince your readers to try something new? (Literary, Writing, Publishing)

Sun 11:00 AM
Producing Hubble's Images and the Resulting Confluence of Science and Aesthetics
Zoltan Levay
(Science)

Sun 11:00 AM
Is The Past (Of SF) Another Country?
Kim Hargan, Jack Campbell, Ian Randal Strock, Meriah L. Crawford, & others
Past generations of science fiction and fantasy can entertain, inform, and inspire new works -- but they were also written from a very different standpoint for acceptable behavior, attitudes and social limits. Our panelists discuss what needs to happen for these works to be appreciated today, and whether this is best done by editing, story selection, or just getting into the proper mindset to read. (Literary)

Sun 11:00 AM
The 1632 Financial World
Gorg Huff, Virginia DeMarce, Walter Hunt
Money makes the world go round! That includes the Ring of Fire world! (1632)

Sun 11:00 AM
Impossible Possibilities of Wire
Lonnie Ingram
Imagine the possibilities! Using pipe cleaners, you can create the item of your choice using a special technique created by Lonnie Ingram. Mr. Ingram is a self-taught artist with just over 25 years of experience and has created thousands of unique wire sculptures over the years. He will teach students of all ages how to combine basic shapes to create animals, people and things. The only limit is your imagination! (Children's Programming)

Sun 11:00 AM
Beginning Instrumental Improvisation
Mary Crowell, Maugorn, Amy McNally
This panel/workshop will focus on improvising music in a group setting on musical instruments, however voices and sound makers of any kind are welcome. Listening skills and friendly collaboration will be emphasized--not technique or critique. (Music/Filk)
Sunday Morning

Sun 11:00 AM

5 Pride of Baltimore

Discussion Panel

What Diversity Is Good For
Ken Schrader, Jennifer R. Povey, Scott Roche,
Michelle Sonnier, & others

Character diversity is (ideally, anyway) more than just a buzzword to make book marketing easier. Our panelists discuss works that anchor themselves within diverse protagonists and cultures, and the benefits of exploring diversity in depth.

(Literary, Writing)

Sun 11:00 AM

7 Costuming

Discussion Panel

Estate Planning for Fans
John Tilden, Betsey Wilcox, Will Hamilton

Unfortunately, none of us are getting any younger. Our panelists talk about some of the unique issues facing fans in the writing of wills and planning of estates, and suggest ways to solve them as well as pointing out issues with the most obvious approaches.

(Fan Programming)

Sun 11:00 AM

8 Room 8006

Discussion Panel

Organizational Tactics for Board and Card Games
Mildred Cady, Charles Rosenberg

Do you tend to play Board or Card Games with lots of fiddly bits? Come to this panel to learn some ideas of how to better organize your game pieces and how to find helpful player boards/graphic organizers that can be very useful to new and seasoned players. If you have ideas or recommendations of your own, please bring them with you to share!

(Gaming)

Sun 11:00 AM

12 Club Lounge

Workshop

Victorian Pin Cushions
Lisa Ashton, Carol Salemi

Learn to make a Victorian pin cushion ($10) or hat stand ($15) to take home. There’s no cost to watch and the handout is free!

(Costuming)

The BSFS Amateur Writing Contest

Are you:
- An up-and-coming writer who needs a break? And
  - A Maryland resident, or student at a college in MD? And
  - 18 and over?

Then enter the Baltimore Science Fiction Society Amateur Writing Contest!

No entry fee! You just have to be a Maryland resident or student in Maryland who is 18 or over and has not been published in a professional magazine. You do not have to be a BSFS member to enter!

First place gets $250, an invite to the next Capclave and Balticon, and their story published in the BSFS’N for 2,000 people to read.

Entries due by June 16th, 2017.

For details, including how to submit, see www.bsfs.org/bsffssc.html.
Sunday Afternoon

**Sun 12:00 PM (60m)**  
5 Guilford  
**Science Panel**

**The Theory and Possible Practice of FTL**  
*John Ashmead, Jim Beall, Catherine Asaro, David Silverman*

Faster-than-light travel is often labelled impossible, or at the very least inconsistent with normal physics and causality. But is it really? Panelists discuss the various scientific proposals that would make FTL travel work, their implications, and suggest some things to think about for authors who want to do more than just handwave away an FTL drive’s science.  
(Science)

**Sun 12:00 PM (60m)**  
5 Homeland  
**Science Presentation**

**Monitoring Microscopic Life in a Moving Ocean from Space**  
*Stephanie Schollaert Uz PhD*

Earth is mostly covered with moving water that transports heat and momentum from the equator toward the poles. Our ocean also harbors microscopic life. Phytoplankton form the base of the marine food web and produce about half of the oxygen on Earth. For the past 20 years, NASA has been measuring global concentrations of phytoplankton by their green pigment chlorophyll. We have learned where and when phytoplankton bloom and how they are impacted by seasons and weather events such as El Niño. To learn who is there, we have field campaigns and an upcoming ocean color satellite mission called PACE.  
(Science)

**Sun 12:00 PM (60m)**  
5 Mt. Washington  
**Discussion Panel**

**Being a Fan of Problematic Things**  
*Scott Edelman, Martina Fetzer, Eric Hardenbrook, Nobilis Reed, & others*

We love things. Sometimes they’re problematic. Sometimes their creators are. We’ll explore how to be a fan of those things without making the problems worse, or maybe even while making them better.  
(Literary)

**Sun 12:00 PM (120m)**  
5 Watertable A  
**Game**

**D&D 5th Edition Adventure: Part II**  
*Seth Pease*

Come to the RPG Parlor to play a D&D 5th edition adventure run by Seth Pease! Part II should last no more than 2 hours.  
(Gaming)
### Sunday Afternoon

#### 12:00 PM

<table>
<thead>
<tr>
<th>Time</th>
<th>Program Name</th>
<th>Panel/Session</th>
<th>Location</th>
<th>Duration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>RPG the PodCast</strong></td>
<td>Panel</td>
<td>Watertable</td>
<td>60m</td>
<td>If you’ve ever wanted to start a podcast about gaming and want some pointers then this is the panel for you. We’ll walk you through the entire journey from “should I do this” to “how do I do this” to “how do I get listeners?” We’ll go over concept, focus, expectations, and how to stand out from the rest. We’ll also cover tech, software, hosting, getting high profile guests, and promotion. This is a very focused panel and we’ll center everything around gaming. Your panel will be led by a gaming podcaster with 10 years of experience, who has interviewed some of the biggest names in gaming. (Gaming)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Feasible Rates of Technological Change</strong></td>
<td>Panel</td>
<td>Watertable B/C</td>
<td>60m</td>
<td>There are limits on change in the Ring of Fire world. What are they? How do you identify them and work with them? (1632)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Tile Trivets</strong></td>
<td>Panel</td>
<td>Children’s/Children’s</td>
<td>60m</td>
<td>Decorate tiles to make awesome trivets, coasters, and fabulous art pieces! (Children’s Programming)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Post-Masquerade Show and Tell</strong></td>
<td>Panel</td>
<td>Kent</td>
<td>120m</td>
<td>You wowed the audience last night, now come and show off the details on your creation to your fellow costumers. (Costuming)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Social Media Promotion Without Being Obnoxious</strong></td>
<td>Panel</td>
<td>Pride of Baltimore</td>
<td>60m</td>
<td>Promoting yourself these days is a requirement for any writer. How can you do so without alienating everyone? (Literary)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Fanzine Editing</strong></td>
<td>Panel</td>
<td>Costuming</td>
<td>7029</td>
<td>What are the similarities and the differences between print and e-zines? (Fan Programming)</td>
</tr>
<tr>
<td>Sun 12:00 PM</td>
<td><strong>Making Shrunken Heads for Fun and Profit</strong></td>
<td>Workshop</td>
<td>Makers’/Space (7006)</td>
<td>120m</td>
<td>With needle and thread, make faces on a smooth pillow-like surface. This technique can be adapted to a variety of fabric arts. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home their creations. (Maker Track)</td>
</tr>
</tbody>
</table>
Beginner’s Guide to Teaching Games
Pyris, hymie!, Dave Wright, Charles Rosenberg
Do you tend to find yourself always being the one to teach new games? On the one hand, you want other people to know how to play the games you love so you’ll always have enough players to play with, but on the other hand you are not so good at remembering all of the rules to a new game. Come to this panel and learn some helpful strategies for teaching all types of games (Gaming)

Refining Your Pitch: Queries, Synopses & Agents
K. M. Szpara
Finished that novel? Ready to look for an agent? Querying can be a long and confusing process, but if doesn’t have to be! Bring your query letter, synopsis, and relevant questions, and learn how to refine your pitch during this one-hour workshop. (Literary, Writing)

Concert: Sassafrass
Ada Palmer, Lauren Schiller, Ms Emily Lewis
Sassafrass performs selections from their Norse song cycle “Sundown” and other compositions inspired by Renaissance polyphonic music. (Music/Filk)

Biology is a Science, Too
Jayna Bryant, Dr Thomas Holtz Jr, Chris Lester, Chris Jackson
With “hard science fiction,” great efforts are taken to get the physics right, but a lot of biological details are glossed over, if not ignored. What are some basic principles of biology that you should know for writing good science-based fiction? (Science, Literary)

Sending New Instruments to Venus By Piggy-Backing While Astronauts Use SLS to Get to Mars
Noam Izenberg PhD
(Science)

I’ve Done My Research and You’re Going to Suffer for It
Elektra Hammond, A. L. Kaplan, Dr. Claire McCague, Walter Hunt, & others
Our panelists talk about the best way to make the research work done to underly plot, setting and worldbuilding be interesting in the written story, rather than a chore to read through. What details should be emphasized? What can be glossed over, summarized or left for the reader to explore on their own if interested? (Literary)
<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
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</table>
| Sun 1:00 PM | **Solar Echoes**  
  Andy Mitchell  
  Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday.  
  (Gaming) |
| Sun 1:00 PM | **Snack Time – Sunday**  
  (Children’s Programming) |
| Sun 1:00 PM | **Anime You Haven’t Heard Of**  
  Stephanie “Flash” Burke, J.D. Gordon, Jason G Banks  
  Little known anime that you likely haven’t heard of. Discussing the uniqueness and construction of a few arcane treasures.  
  (Anime) |
| Sun 1:00 PM | **Tools for Creative Collaboration**  
  David Sobkowiak, Veronica Giguere, John Walker, Lauren Harris, & others  
  Discussion of the tools and processes you can use to collaborate on creative works. How to best make use of creative time through technology.  
  (Literary, New Media) |
| Sun 1:00 PM | **How Costume Ideas Happen**  
  Barbara Mabie-McClain, Nutty Nuchtchas, Dragan Rose, Lindsay Bartleson  
  Stymied because no costume ideas have struck you lately? Going through a creative dry spell? Our panel of costumers describes how they got some of their best costume ideas, how the idea started, how they designed the costume and how they fleshed it out with details, props, soundtracks and presentation to make it real and memorable.  
  (Costuming) |
| Sun 1:00 PM | **SFF Resistance**  
  Malka Older, Tom Doyle, Jay Smith, Joy Ward  
  A look at how social science ideas in science fiction – and fantasy, which often features innovative social systems – can support resistance and political innovation  
  (Literary) |
| Sun 1:00 PM | **The Business of Short Fiction**  
  Alex Shvartsman  
  We’ll discuss researching short fiction markets, preparing manuscript for submission, cover letters, communication with editors, contract review and negotiation, reprint rights and markets, foreign rights, and other aspects of monetizing your short stories. Alex Shvartsman has experience on both sides of the editorial desk, having sold nearly 100 original short stories and countless reprints, and having edited nine anthologies, with several more in progress.  
  (Literary) |
Sun 1:00 PM
(120m)
12 Club Lounge
Launch Event

**Book Launch – Fortress Publishing and Fantastic Books**
Brian Koscienski, Ian Randal Strock, Bud Sparhawk
(Launch Event)

Sun 1:30 PM
(90m)
S Federal Hill Lounge
Launch Event

**Dead Panic Demo & Game**
Drew Star
Come to this demo to learn how to play a cooperative Zombie Game where everyone has a role with special abilities to offer the group. Can you survive the upcoming Zombie apocalypse?
(Gaming)

Sun 2:00 PM
(60m)
S Guilford Discussion Panel

**Filing off the Serial Numbers**
Roberta Rogow, Christiana Ellis, Holli Mintzer, Nobilis Reed, & others
Borrowing liberally from the real world is accepted practice for designing settings and worldbuilding, but the importance of creativity can’t be denied. What steps does an author need to take to insure that settings, characters or other writing elements derived from elsewhere are still distinct? How should an author self-critique to find and eliminate elements that slavishly and unoriginally copy from elsewhere?
(Literary, Writing, Editing)

Sun 2:00 PM
(60m)
S Homeland Science Presentation

**Prospects for Life & Human Habitability Around Nearby Stars**
Carey Lisse PhD
Many possible homes – but the likely neighbors are microbes.
(Science)

Sun 2:00 PM
(60m)
S Mt. Washington Discussion Panel

**Avoiding the “Representing the Entire [Insert Marginalized Person Here]” Trap**
Stephanie “Flash” Burke, Christie Meierz, K. M. Szpara, Day Al-Mohamed, & others
When one or more of your characters belongs to a marginalized culture (transgender, gay, or otherwise queer; of color; female; disabled), what do you do to make sure that this character is a fully rounded character on their own and not a flat stand-in for the entire marginalized group.
(Literary, Writing)

Sun 2:00 PM
(240m)
S Watertable A Game

**ESCOM – Cruisers over Geralon**
Mark Kochte
The year 2310 saw the second major outbreak of interstellar war among the human powers. Two years into the war the Novaya Rossiya found and overrun a small North American Confederation archeological outpost studying the remnants of an ancient and extinct alien race on the moon Geralon, orbiting a gas giant in the Nu Lupi star system. It’s taken two more years to get a force together, but the NAC want their outpost back. This scenario is about 7 or 8 ships on a side, best with 4-6 people. We’ll start with a quick introduction for those who are new to the game.
(Gaming)
<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
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<tbody>
<tr>
<td>2:00 PM</td>
<td>Art Show Auction and BSFS Books for Kids Charity Auction</td>
<td>B/C Special</td>
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<td>Items from the Art Show that had 3 or more silent bid go to voice auction here. Once those are finished, we’ll continue the fundraising auction.</td>
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<td></td>
<td>(Special Events)</td>
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<td>2:00 PM</td>
<td>Kenpo Martial Arts</td>
<td>Children’s</td>
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<td></td>
<td>(Children’s Programming)</td>
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<tr>
<td>2:00 PM</td>
<td>All Knowledge Is Contained in Fandom</td>
<td>Fan Lounge</td>
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<td>Fans know everything (of course)!. This is a truism, but in spite of that, some of the very best bits of knowledge are the stories we tell about ourselves. So let’s tell some of these stories.</td>
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<td></td>
<td>(Fan Programming)</td>
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<td>2:00 PM</td>
<td>Nostalgia Pilots – Live</td>
<td>Gibson</td>
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<td>Three hosts take a trip down memory lane to discuss and review episodes of Gundam Wing.</td>
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<td>(Anime, New Media)</td>
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<td>2:00 PM</td>
<td>Xenoarchaeology Road Show</td>
<td>Kent</td>
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<td>What will future archaeologists make of common 20th-century household objects? Panelists look at strange objects and determine what their function might have been in a dead alien society. Our panelists take their best guesses.</td>
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<td>(Literary)</td>
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<tr>
<td>2:00 PM</td>
<td>Writing Scripts Based on Your Own Work</td>
<td>Pride of</td>
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<td>Tricks to turn fiction into movie, play, audio drama or comic book scripts</td>
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<td>(New Media)</td>
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<td>2:00 PM</td>
<td>Hybrid Publishing: A New Model</td>
<td>Costuming</td>
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<td>Traditional or Self-Published? Big Five or Kickstarter? Embrace the power of AND. A group of writers talk about the hybrid approach, which combines self-publishing and traditional publishing. Hear about when it pays to go hybrid, how to decide which method to take with each project, and how to combine the two or more approaches to take charge of your career.</td>
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<tr>
<td></td>
<td>(Publishing, Literary)</td>
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</table>
Sun 2:00 PM (60m)
7 Makers’ Space (7006) Presentation
Bringing Computer Gamers to the Next Level
Matthew Shogren, Eric Honour
In this panel we will discuss both designing and the tech behind making custom controls for computer games, including the basics of USB human interface setups, DMX control programming, and a discussion on options for building materials for the panels. This panel will be hosted by Eric Honour who besides being the Sound designer for the con has experience creating custom aircraft simulator control panels, and Matthew Shogren who besides being head of Program AV has experienced making starship controls for games like Artemis (Maker Track)

Sun 2:00 PM (120m)
8 Room 8029 Workshop
Is Your Setting Strong Enough to Support a Series?
David Keener
Science Fiction and Fantasy stories have been told serially for as long as they’ve been published. But crafting a series is hard, and it’s a subject that’s not covered in most writing manuals. Come learn a set of steps for creating a coherent, consistent and connected background to support multiple stories leveraging the same setting, primary characters and supporting characters. Give your series the foundation it needs to become what you want it to be. (Literary)

Sun 2:30 PM (60m)
5 Ballroom (Maryland C/D) Concert
Amy McNally Guest of Honor Concert
Amy McNally, Mary Crowell
Balticon 51’s fabulous fiddling GoH takes to the main stage for an hour of songs and tunes, ably assisted by returning 2009 Music GoH Mary Crowell. (Special Events)

Sun 3:00 PM (60m)
5 Guilford Discussion Panel
Using Comics to Tell Stories
Ray Ridenour, Eric Menge, Steve Stiles, Mark Redfield
The comics & graphic novel format provides a unique way to tell stories – blending visual illustrations with dialogue and verbal description. Our panelists talk about the strengths offered by using comics illustration to tell stories, the limitations and accepted boundaries, and how the genre’s strongest works have taken advantage of these limits to do extraordinary things. (Art)

Sun 3:00 PM (60m)
5 Homeland Science Presentation
Sequencing the Sea: how dinoflagellates produce excess sugars & vitamins for a bloom enhancing bacterial larder
Rose Jagus PhD (Science)
SUNDAY AFTERNOON

Sun 3:00 PM

62

BALTICON 51 POCKET PROGRAM

It’s Not Torture if it’s the Good Guys
Christiania Ellis, Dr. Charles Gannon, Mark Van Name, Don Sakers, & others

We’ve all come across scenarios where the hero has to “do what it takes, no matter what”... even when it’s exactly the same (or worse) than what the villain has done. How does this kind of moral relativism affect a story? How can it be avoided when inappropriate? How can you portray a morally gray (or pushed past the edge) protagonist without excusing their actions?

Literary, Media

Sun 3:00 PM

Baltimore Genesis
Joe Siclari, Michael Walsh

Where did Baltimore fandom come from, who are the people who created it and sustained it and what are their stories?

Fan Programming

Sun 3:00 PM

What Lies Beneath: Adding Subtext to Your Story
Mike VanHelder, Gail Z. Martin, Jay Smith, Sarah Avery, & others

In real life and in storytelling, what isn’t being said is often more gripping than the actual dialogue between your characters. How can you use subtext to develop your characters and boost suspense? What dialogue tricks, body language, and setting communicate there’s a story which isn’t being told?

Literary, Writing

Sun 3:00 PM

Women in the Business
John Walker, Lisa-Anne Samuels, Veronica Giguerre, Nutty Nuchtchas

So... What’s it like being a woman in the business of writing, podcasting, and technology? This panel explores some of the things women deal with to make their voices heard.

New Media, Literary

Sun 3:00 PM

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Literary, Writing

Sun 3:00 PM

Gibson

LGBTQ Themes in Anime
Devin Jackson Randall, Hugh J O’Donnell, Stephanie “Flash” Burke

Discussion about LGBTQ themes in anime. Yaoi, Yuri, and everything in between.

Anime

Sun 3:00 PM

Kent

Costume/Fabric Swap
Karen Purcell

Is your stash getting too big? Have you shrunk/grown out of many of your costumes? Bring them to Balticon and trade with fellow costumers, get inspired to make something new!

Costuming

Sun 3:00 PM

Pride of Baltimore

Open Forum

Panel

Panel

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Fan Lounge

Discussion Panel

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Anime

Sun 3:00 PM

Children’s

Children’s

Children’s

Mario Mania and other Wacky Video Game Related Fun
Leigh Targaryen, Jay Buechler

Act out your favorite video games. Play games such as Mario Obstacle Course, Pac Man tag, and Samus says. Plus color your favorite video game characters.

Children’s Programming

Sun 3:00 PM

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Literary, Writing
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<th>Session</th>
<th>Location</th>
<th>Description</th>
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</table>
| Sun 3:00 PM | **Making Fairy/Dragon Wings**  
                  *(120m)*  
                  **7 Makers’ Space (7006) Workshop** |          | **Tom Jewell, Barbara Jewell**  
Making Fairy/Dragon Wings: Using coat hangers and stockings, make and paint wings ready for wearing. Ages 6 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home the wings they make.  
(Maker Track) |
| Sun 3:00 PM | **Forgotten Realms of RPGs**  
                  *(60m)*  
                  **Room 8006 Discussion Panel** |          | **Mildred Cady, Peter Bryant, Tamara Curry**  
Did you play an RPG that is no longer popular at one time? Did you ever wonder why it seemed to disappear? Come to this panel and learn about many of the different gaming systems that were ever developed with a focus on defunct companies that could have been greater and indie systems that deserve more attention.  
(Gaming) |
| Sun 3:30 PM | **Spellcaster Demo & Game**  
                  *(30m)*  
                  **Federal Hill Game** |          | **Pyris**  
Come to this demo and learn how to play a card game pitting two to four mages in a duel of supremacy. You win by exhausting your opponent’s energies or by collecting enough sorcery sapphires to overpower them. A full game should last less than 30 minutes.  
(Gaming) |
| Sun 4:00 PM | **Remembering Martin Deutsch**  
                  *(60m)*  
                  **Ballroom (Maryland C/D) Special Event** |          | **Martin Deutsch was one of the pillars of Baltimore fandom – past Balticon chair and Balticon 50 Fan Guest of Honor and longtime president of the Baltimore Science Fiction Society. Please join us for a remembrance and celebration of his life.  
(Fan Programming) |
| Sun 4:00 PM | **MISTBORN: HOUSE WAR demo**  
                  *(90m)*  
                  **Federal Hill Game** |          | **Joshua Bilmes**  
Do you like cooperative games? Come to this demo for a game that is set in the world of Brandon Sanderson’s first Mistborn novel, Mistborn: The Final Empire. Together players must cooperate to solve myriad problems facing the empire, from environmental and social disasters to political strife and outright rebellion. Become the most powerful house by currying favor from the almighty Lord Ruler through building alliances, negotiating deals, and undermining your enemies.  
(Gaming) |
| Sun 4:00 PM | **Judging an Editor’s Work**  
                  *(60m)*  
                  **Guilford Discussion Panel** |          | **Sue Baiman, Jennifer Levine, Jamaila Brinkley, Jean Marie Ward, & others**  
The work done by a good editor to improve a manuscript is often subtle and only rarely credited. What methods can a diligent reader, or an author looking to submit to and work with a new publisher, use to identify a well-edited work?  
(Literary, Editing) |
<table>
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<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
<th>Panel/Topic</th>
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<tbody>
<tr>
<td>Sun 4:00 PM</td>
<td><strong>Backup Earth: Beaming Earth’s Essence into the Galactic Cloud</strong></td>
<td><strong>Homeland Science</strong></td>
<td><strong>Presentation</strong></td>
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<td>Life on Earth is exceedingly fragile. Our own living planet will</td>
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<td>ultimately cease to exist through either natural disaster, cosmic</td>
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<td>accident, or at our own hands. A digital backup of Earth is not only</td>
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<td>possible, but absolutely essential if we are to assure perpetuity</td>
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<td>for our planet and our species. Prof. H. Paul Shuch (aka Dr. SETI)</td>
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<td>will tell you why, how, and when.</td>
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<td><strong>(Science)</strong></td>
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<td>Sun 4:00 PM</td>
<td><strong>Main Characters of Color in Speculative Fiction</strong></td>
<td><strong>Mt. Washington</strong></td>
<td><strong>Discussion Panel</strong></td>
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<td>Frequently the default for main characters in speculative fiction is</td>
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<td>white/Caucasian, where can we find main characters of color and</td>
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<td>how does this change the narrative?</td>
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<td><strong>(Literary)</strong></td>
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<td>Sun 4:00 PM</td>
<td><strong>Snerking the Plots</strong></td>
<td><strong>Watertable</strong></td>
<td><strong>Discussion Panel</strong></td>
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<td>Secrets! Everybody wants to know what is about to happen in the</td>
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<td>Ring of Fire world! Who is invading whom next? Who won’t make it</td>
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<td>to the next book?</td>
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<td><strong>(1632)</strong></td>
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<td>Sun 4:00 PM</td>
<td><strong>Star Wars Origami</strong></td>
<td><strong>Children’s</strong></td>
<td><strong>Panel</strong></td>
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<td></td>
<td>Make Darth Vader and so much more!</td>
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<td></td>
<td><strong>(Children’s Programming)</strong></td>
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<td>Sun 4:00 PM</td>
<td><strong>Video Archaeology Cocktail Hour</strong></td>
<td><strong>Fan Lounge</strong></td>
<td><strong>Presentation</strong></td>
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<td>Viewers choose from a menu of video shorts from past Worldcons.</td>
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<td>Masquerades, Doc &amp; Anne Passovoy filksongs, Robert Heinlein, Joe</td>
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<td>Haldeman, Alfred Bester, Elliott Shorter, &amp; more.</td>
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<td><strong>(Fan Programming)</strong></td>
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<tr>
<td>Sun 4:00 PM</td>
<td><strong>Crowdfunding Your Podcast</strong></td>
<td><strong>Pride of Baltimore</strong></td>
<td><strong>Discussion Panel</strong></td>
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<td></td>
<td>There are many ways to crowdfund a podcast. We will discuss the</td>
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<td>various methods of crowdfunding, the pros and cons, and the hurdles</td>
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<td>to be aware of. Also we will give you tips to successfully getting</td>
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<td><strong>(New Media)</strong></td>
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<tr>
<td>Sun 4:00 PM</td>
<td>Using Games Workshop as an Educational Tool</td>
<td>Room 8006</td>
<td>60m</td>
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<tr>
<td>Sun 4:00 PM</td>
<td>Poetry Writing Workshop</td>
<td>Room 8029</td>
<td>90m</td>
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<tr>
<td>Sun 4:00 PM</td>
<td>Book Launch – The Sol and Beyond Universe: The Derelict Saga</td>
<td>Club Lounge</td>
<td>120m</td>
</tr>
<tr>
<td>Sun 5:00 PM</td>
<td>Dinosaurs, the Update</td>
<td>Ballroom</td>
<td>90m</td>
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<tr>
<td>Sun 5:00 PM</td>
<td>Red Dragon Inn Demo &amp; Game</td>
<td>Federal Hill</td>
<td>60m</td>
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<tr>
<td>Sun 5:00 PM</td>
<td>Worldbuilding in SF vs. Fantasy</td>
<td>Guilford</td>
<td>60m</td>
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</tbody>
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**SUNDAY AFTERNOON**
Writing Better Villains
S. L. Wideman, Christiana Ellis, Ian Randal Strock, Joy Ward, and others
Darth Vader. Loki. Voldemort. Cersei Lannister. A great villain can capture the audience’s imagination – we may love to hate them, or just love them, but we never forget them. But what makes a villain great? How can you give your heroes a foe worth remembering?
(Literary, Writing)

Blurred Lines: Writing and Marketing Mixed-Genre Books
Jamaila Brinkley, Mr. Ariel Winter, Brenda Clough, JL Gribble, and others
Sometimes, the book you want to write doesn’t fit into traditional genre patterns. Sometimes, it fits into all the traditional genre patterns. Authors who write books that defy standard shelving paradigms gather to discuss the virtues and pitfalls of genre-bending: finding your audience, marketing through genre-specific channels, generating industry acclaim, finding your niche, and more. Join us as we talk about how it really is okay to write that historical fantasy murder mystery in space!
(Literary, Publishing)

Solar Echoes
Andy Mitchell
Love tabletop RPGs and want try one with a sci-fi theme? Come join Andy Mitchell, Corefun Studios representative, for continuous demos all day Friday, Saturday and Sunday.
(Gaming)

Baen Travelling Road Show
Mark Van Name, James Minz
Jim Minz, Senior Editor at Baen Books, brings us the annual Balticon edition of news, games and free stuff from Baen Books.
(Literary)

Wind Down Coloring Time
Come relax and color AWESOME pictures!
(Children’s Programming)

Concert: Batya Wittenberg
Batya “the Toon” Wittenberg
Batya won the 2016 Pegasus Award for Best Filk Song, and brings her singing and songwriting talents to the Balticon stage.
(Music/Filk)

The Freelance Hunters LIVE!
Hugh J. O’Donnell
Hugh J. O’Donnell presents The Freelance Hunters, with a live reading, Q and A, and raffles!
(New Media)
Sunday Afternoon

Sun 5:00 PM
7 Costuming (7029)
Discussion Panel

Do Heinlein’s Juveniles Stand Up?

Jennifer R. Povey, John Walker, Robert "Bob" Chase, Christie Meierz, & others

Robert Heinlein wrote a full dozen science fiction novels aimed at younger readers, published between 1947 and 1958. Our panelists talk about whether these works have held up—in the science they use, the characters they introduce and the plot and pacing they employ.

(Literary)

Sun 5:00 PM
7 Makers’ Space (7006)
Workshop

Kumihimo – Japanese Braiding

Halla Fleischer, Sharon Landrum

Kumihimo – Japanese Braiding: Using a supplied disk and materials, learn to braid decorative cords and laces. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Students can take home the braid that they create and the braiding disk.

(Maker Track)

Sun 5:00 PM
8 Room 8006
Discussion Panel

Best and Worst Games for Couples

Pyris, Dave Wright, Jose Smith

Do you and your partner love to play Board and/or Card Games? Do you have trouble finding many good two player games that work well for couples? Come to this panel and learn about many great two-player games that are conducive to couples as well as two-player games couples should try to avoid.

(Gaming)
Sunday Evening

Sun 6:00 PM
(60m)

Guilford
Discussion
Panel

How Much it Costs: Past and Future
Roberta Rogow, Robert "Bob" Chase, Keith R.A. DeCandido, Tim Dodge
A discussion of how much things have cost in the past and why. Leading to speculation about how much they will cost in the future and why. What made a uniform such a great expense for Hornblower? And will that apply to Lieutenant Harrington?
(Literary)

Sun 6:00 PM
(60m)

Homeland
Discussion
Panel

Everyone Is a Hero in His Own Story
Scott Andrews, Marilyn "Mattie" Brahen, Christiana Ellis, Kim Hargan, & others
Engaging characters draw the reader's interest and keep him/her interested in following the story all the way through. So how does the author create three dimensional characters that the reader is interested in? Villains and side characters need to be "3D" as well, not just cardboard cutouts or stereotypical toons. How do you "show" motivations and characteristics of your characters without "telling" via biographical essays each time a new character appears?
(Literary, Writing)

Sun 6:00 PM
(60m)

Mt. Washington
Discussion
Panel

Pacing the Novel
Paul E. Cooley, Gail Z. Martin, Michael Ventrella, Fran Wilde, & others
What are some of the challenges involved in making a story idea into a novel-length work, rather than something shorter? What can be done to make a coherent beginning, middle and end that deserves to be considered as a whole, rather than a chain of related episodes that just happen to be in the same book?
(Literary, Writing)

Sun 6:00 PM
(240m)

Watertable
A
Game

D&D 3.5 Edition Adventure
Come to the RPG Parlor to play a D&D 3.5 edition adventure run by John Coffey! It should last no more than 4 hours.
(Gaming)

Sun 6:00 PM
(300m)

Watertable
A
Game

D&D 5th Edition Adventure
Jay Wix
Come to the RPG Parlor to play a D&D 5th edition adventure run by Jay Wix!! It should last no more than 5 hours.
(Gaming)

Sun 6:00 PM
(60m)

Pride of Baltimore
Discussion
Panel

How to Make A Song About Anything!
Kim the Comic Book Goddess, Grig Larson, Rand Bellavia
Come help us write a song on the fly in a single convention panel!
(New Media, Music/Filk)
Sun 6:00 PM  
(60m)  
7 Costuming  
(7029)  
Discussion  
Panel  
Successful Costuming in Groups  
Gaia Eirich, Jay Nak, Barbara Mabie-McClain, Brighton Dawe, & others  
Getting together with a group of friends for a costuming project can be amazing, terrifying, or break long term friendships. Come learn from successful group organizers how to make your project work successfully.  
(Costuming)

Sun 6:30 PM  
(30m)  
5 Federal Hill  
Game  
Machi Koro Demo & Game  
Pyris  
Come to this demo to learn how to play a fast-paced game for 2 - 4 players where each player wants to develop the city of Machi Koro in their own way so that they can complete all of the landmarks under construction faster than their rivals. A full game should be finished in less than 30 minutes.  
(Gaming)

Sun 6:30 PM  
(60m)  
5 Federal Hill  
Game  
Movie Buff Demo & Game  
Drew Star  
Come to this demo and learn how to play a card game where you create a scene in a movie. A full game can take anywhere from 15 - 60 minutes.  
(Gaming)

Sun 7:00 PM  
(120m)  
5 Con Suite  
Launch Event  
eSpec Books Launch Party  
Danielle Ackley-McPhail, Mike McPhail, Jack Campbell, Keith R.A. DeCandido, & others  
(Launch Event)

Sun 7:00 PM  
(60m)  
5 Guilford  
Discussion  
Panel  
Queer Science Fiction  
Devin Jackson Randall, Grig Larson, Sarah Pin ske r, Scott Roche, & others  
A panel discussing the present and future of LGBTQ characters and issues within the sci-fi genre.  
(Literary)

Sun 7:00 PM  
(60m)  
5 Homeland  
Discussion  
Panel  
Handling the Unavoidable Info-dump  
John Appel, Joshua Bilmes, Robert "Bob" Chase, Dr. Claire McCague, & others  
As you know, Bob, it's often considered more elegant to establish backstory or setting details gradually rather than in an infodump. Sometimes, though, the demands of the rest of the novel leave little choice. What are some of the tricks to infodump in a way that at least keeps the reader interested, and doesn't disrupt the other elements of the story? Are there ever points at which an infodump is preferable over other methods of communicating setting detail?  
(Literary,Writing,Editing)
<table>
<thead>
<tr>
<th>Time</th>
<th>Location</th>
<th>Event Title</th>
<th>Description</th>
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<tbody>
<tr>
<td>Sun 7:00 PM</td>
<td>5 Mt. Wash</td>
<td>Non-Western Supernatural Creatures and Their Place in Fantasy Fiction</td>
<td>Michelle Sonnier, Martin Berman-Garvine, Stephanie “Flash” Burke, John Walker, &amp; others. A look at supernatural creatures from cultures other than Western European ones (African, Middle Eastern, Asian, Aboriginal) and where to find them in modern fiction. (Literary)</td>
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<tr>
<td>Sun 7:00 PM</td>
<td>5 Watertable</td>
<td>World of Darkness</td>
<td>Kelly Pierce. (Gaming)</td>
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<tr>
<td>Sun 7:00 PM</td>
<td>5 Watertable</td>
<td>Squadron Strike</td>
<td>Ken Burnside. Come join the fun and play this miniatures game created by the Ad Astra game company, which will run for 4 hours. (Gaming)</td>
</tr>
<tr>
<td>Sun 7:00 PM</td>
<td>5 Watertable</td>
<td>Solo Charleston and Jazz Dance</td>
<td>Iver Cooper. (Dance)</td>
</tr>
<tr>
<td>Sun 7:00 PM</td>
<td>6 Fan Lounge</td>
<td>New Media Lounge</td>
<td>Looking for a place to relax? This is the place to go for coffee and mingle with all the AMazing people of the New Media track! Join in for the conversation! (New Media,Fan Programming)</td>
</tr>
<tr>
<td>Sun 7:00 PM</td>
<td>6 Kent</td>
<td>Adapting Stories and Media to Songs</td>
<td>Gary Ehrlich, Erin Bellavia, Devo Spice, Roberta Rogow, &amp; others. Many songs in the filk community are based on novels, comics, television shows and movies. The panel explores how these songs are inspired and the choices songwriters make when basing a song on a preexisting work. (Music/Filk)</td>
</tr>
<tr>
<td>Sun 7:00 PM</td>
<td>6 Pride of Baltimore</td>
<td>Metamor City LIVE!</td>
<td>Chris Lester, Lauren Harris, Laura Nicole, Veronica Giguerie, &amp; others. Metamor City is a gritty mega-metropolis where the buildings soar hundreds of meters above ground and humans rub shoulders with vampires, shapeshifters, and even stranger beings. Come listen as creator Chris Lester and his all-star cast perform a live radio drama -- complete with music and sound effects -- and enter a world like nothing you've ever seen. A Q&amp;A session will follow the performance. (New Media)</td>
</tr>
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</table>
Making Foam Weapons
*Tom Jewell, Dragan Rose*

Making Foam Weapons: Make and axe or a sword, suitable as a costume prop. Workshop involves fumes which may bother the chemically sensitive. Ages 14 to 18 with parent or guardian. Ages 18+ with no restrictions. $5 Materials Fee. Student can take home the weapon they create.

(Maker Track)

Hooking Your Reader: Writing A Killer First Line
*Meg Eden*

Most editors of both magazines and presses will say that they read the first, last and middle page of a story before deciding if they want to read more. Potential readers are even less forgiving. When I pick up a new book, if the first line doesn't hook me, I probably won't continue reading. So how do we snag our readers and make them want to read more? In this workshop, we'll look at examples of powerful first lines and discuss strategies for selecting a powerful first line. Feel free to bring the first line of your story or novel.

(Literary, Writing)

Devil's Playground Demo & Game
*Dom Eggert*

Come to this demo to learn a card game about using money, wits, people, and a dash of good, old-fashioned luck as you swindle, bribe, steal, and kill your way to the top. See if you can survive the weekend!

(Gaming)

Sunday Night Film Festival
*(Special Events)*

Sunday Night Artemis Bridge Simulator
*(Gaming)*

Writing SFF from Societal Trauma
*A. L. Kaplan, Stephanie "Flash" Burke, Martin Berman-Gorvine, Sarah Avery*

Authors create memorable works from personal trauma, but the political is also personal. N. K. Jemisin has been quoted as saying that her series 'The Broken Earth' stems from her own processing of systematic racism in America through the lens of the Black Lives Matter movement. Panelists will talk about works that come forth when societal trauma enters the author's sphere and how awful truth inspires fiction.

(Literary, Writing)
Sunday Evening

Sun 8:00 PM
(60m)
S Mt. Washington Science Presentation
What They Don’t Want You to Know About Conspiracy Theories
Bob Blaskiewicz PhD
Conspiracy theories were widely relegated to the fringe of AMerican culture. In the last two years or so, however, they have moved to the center of AMerican political discourse. I’ll trace the history of some of the more prominent conspiracy theories and examine why people keep returning to the paranoid style.
(Skeptics)

Sun 8:00 PM
(120m)
S Watertable B/C Dance
Swing Dance
Iver Cooper
Put your dancing shoes on and step to a 20th century beat. For those new to swing dancing, Iver Cooper will use half the floor to teach basic steps for the first half, then the whole floor opens up for open dancing at 8:30. In addition to Iver’s play list, DJ Mike Kangal will offer his swing sounds.
(Dance)

Sun 8:00 PM
(60m)
S Kent Concert
Concert: Mary Crowell
Mary Crowell
Balticon’s 2009 Music Guest returns with her jazz- and blues-inspired “tirch” songs.
(Music/Filk)

Sun 8:00 PM
(60m)
S Pride of Baltimore Discussion Panel
Metamor City LIVE! After-party Q&A and Trivia
Chris Lester, Lauren Harris, Laura Nicole, Mildred Cady, & others
After a rousing episode of Chris Lester’s Metamor City LIVE!, the author is having a trivia/question and answer session with the audience.
(New Media)

Sun 8:00 PM
(60m)
S St. George Discussion Panel
The Century-Old Barbed Wire: The Great War & SF
Jim Beall, Gail Z. Martin, Tom Doyle, Jack Campbell, & others
We are in the midst of the centenary of World War I, a conflict that totally changed the direction of technology and culture. How did the war and its aftermath change society and our ideas of the future? What might Huxley, Welles and other writers of the era written without the war’s impact? How has its imagery remained with us to this day?
(Literary)

Sun 9:00 PM
(60m)
S Mt. Washington Science Presentation
Research & Information Access Issues for Non-Academics
Nathan Miller
Stuck behind a paywall? Scientific skepticism prefers scholarly, peer-reviewed sources to less reliable publications, but access to many research collections is tricky if you’re an unaffiliated researcher, non-student, or have recently graduated. This talk will explore the information access gap and strategies for bridging it.
(Skeptics)
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<th>Time</th>
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<tr>
<td>Sun 9:00 PM</td>
<td>Concert: Rand and Erin Bellavia</td>
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<td><em>Rand Bellavia, Erin Bellavia</em></td>
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<td>Rand and Erin hail from Buffalo and perform songs inspired by media, comics, and books (Music/Filk)</td>
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<tr>
<td>Sun 9:00 PM</td>
<td>Nutty Bites Live - Atwood vs Collins</td>
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<td><em>Nutty Nuchtchas, Tek The Clockwork Doctor, Lisa-Anne Samuels, Tim Dodge</em></td>
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<td>Join the Nutty Bites Podcast crew as they pit two beloved authors against on another in a loving debate. Authors you read in school and may have never visited again, who is the more influential required reading author? Margaret Atwood and Suzanne Collins have shaped the minds of their country and left a lasting impression, their words inform how we continue to read fiction. (New Media)</td>
</tr>
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Sunday Night

Sun 10:00 PM
(180m)
5 Federal Hill
Game

Battlestar Galactica

Pyris

Come play a game of intrigue and hidden agendas! Will the cylon win by killing all the humans or will the humans work together to expose the cylon and hyperjump to safety? You get to pick your favorite character and work together to figure out who are the good guys and who are the bad guys. Don’t miss this exciting opportunity to play your favorite BSG character.

(Gaming)

Sun 10:00 PM
(90m)
5 Homeland
Discussion Panel

Erotica a la Carte

Nobilis Reed, Scott Roche, Stephanie “Flash” Burke, Erika Pryor, & others

Erotica a la Carte returns to Balticon with an all-new format! This year, there will be two rounds! Half of our authors will have twenty four hours to write a piece of flash erotica using a secret ingredient given to them the day before the event. In the “hard mode” competition, the remaining authors will have just fifteen minutes, writing while the first round competitors read their stories to the audience. Join us for an exciting evening of hastily written smut!

(Literary, Late Night)

Sun 10:00 PM
(90m)
5 Mt. Washington
Science Presentation

Bad Science on TV

Jim Beall, Tim Livengood, Dr. Claire McCague, Douglas Dluzen, & others

Bring your instances of “Baaaadd” science on TV in the past year. Fun panel with audience participation encouraged!

(Science)

Sun 10:00 PM
(240m)
5 Watertable A
Game

Are You A Werewolf?

Ryan Blodgett, Jose Smith

Do you like cooperative games where you have to work together to figure out who the bad guys are? Come join us and help save the villagers from the hungry werewolves….or eat them all and win!

(Gaming)

Sun 10:00 PM
(300m)
5 Kent
Open Filk

Sunday Open Filk

Come sing the night away! Or just stop by for a listen.

(Music/Filk)

Sun 10:00 PM
(90m)
5 Pride of Baltimore
Discussion Panel

MythWits Sunday Live!

Peter Bryant, Mike Kafes, Jack Ballard

Join The MythWits live!

The MythWits is a geek pop culture talk show. The show focuses on geek subject matter and presents it with comedy and wit. Most weeks we have an industry established guest host who sits in on the show. We are known primarily for our interviews, but we also do comedy bits and play short games. This show is NSFW. We say bad words and talk about adult situations.

(New Media)
**SUNDAY NIGHT**

**Balticon 51 Pocket Program**

Sun 11:00 PM  
New Media Dance  
(Dance, New Media)

5  Watertable  
B/C  
_Dance_

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**Blood Drive**

Monday, 9:00 AM - 2:30 PM  
_Pay It Forward!_  
Find us in Suite 8006  
_(near the elevators)_

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**Heinlein For Heroes (H4H)**

Donate your extra SF&F books for the enjoyment of our military personnel and their families here.
Monday Morning

Mon 9:00 AM  Secrets of a Feather: What Myanmar’s Amber Fossils Teach Us About Bird Evolution
      (60m)  Mike VanHelder
      Homeland
      Presentation

Mon 9:00 AM  Heinlein Society Blood Drive
      (420m)  (Special Events)
      Room 8006
      Special Event

Mon 9:00 AM  Let Your Geek Flag Fly: How Sharing Fandom Helps Your Students
      (60m)  Veronica Giguere
      Room 8029
      Presentation

Mon 10:00 AM The Imaginary Book Club
      (60m)  John Ashmead, Jeff Young, Holli Mintzer, S.M. Stirling
      Guilford
      Discussion
      Panel

Mon 10:00 AM Not Only Quanta Are Entangled: The War of the Robots of the Gods
      (60m)  Rabbi Larry Pinsker
      Homeland
      Presentation

Science

Secrets of a Feather: What Myanmar’s Amber Fossils Teach Us About Bird Evolution
Mike VanHelder
(Science)

Heinlein Society Blood Drive
(Special Events)

Let Your Geek Flag Fly: How Sharing Fandom Helps Your Students
Veronica Giguere
Science fiction has come a long way since many of us began our journey in education. Whether your passion is time travel, space exploration, mutant abilities, or cybernetic improvement, chances are that you have more than one student who shares your love for science fiction. Learn how sharing your fandom and encouraging students to explore their own passions can improve motivation and create new relationships within the classroom.
(Teaching With Science Fiction)

The Imaginary Book Club
John Ashmead, Jeff Young, Holli Mintzer, S.M. Stirling
Improv criticism! Panelists will discuss, dissect, analyze, and argue about books that don’t exist!
(Literary)

Not Only Quanta Are Entangled: The War of the Robots of the Gods
Rabbi Larry Pinsker
Isaac Asimov once wrote: “What bothers me is where do the stories come from? Can science fiction be part of Jewish culture? From fantasy we know? And as I think of it, it begins to seem to me that it is and we do know. And the source? From where else? From the Hebrew source for everything. —From the Bible.” This year’s Jewish learning focuses on Creation, the Garden of Eden, and Noah’s Flood narrative as a closely-linked work of Social Science Fiction. The historical antecedents of these stories link robotics, a rebellion claiming human life is valuable, and utopian idealism. Everyone’s welcome to attend!
(Literary, Religion)
Mon 10:00 AM
(60m)
Mt. Washington
Discussion Panel
Excuse Me, There's Kissing In My Book: The Elements Of Romance In SFF
Nobilis Reed, Scott Roche, Robert "Bob" Chase, Starla Huchton, & others
How much romance is too much in science fiction and fantasy? For some readers, anything beyond a kiss is a turn-off; for others, the best book is one that literally turns them on. Authors who blend SFF and romance discuss the rights and wrongs of love in literature, and whether everyone really wants a happy ending.
(Literary)

Mon 10:00 AM
(240m)
Watertable A
Game Squadron Strike
Ken Burnside
Come join the fun and play this miniatures game created by the Ad Astra game company, which will run for 4 hours.
(Gaming)

Mon 10:00 AM
(240m)
Watertable A
Game D&D 5th Edition Adventure
Come to the RPG Parlor to play a D&D 5th edition adventure run by Solomon Robin! It should last no more than 4 hours.
(Gaming)

Mon 10:00 AM
(60m)
Watertable B/C
Discussion Panel How is the Ring of Fire Affecting Visual Arts in 1632?
Virginia DeMarce, Meriah L. Crawford, Robert E. Waters
That Grantville library has a lot of information about artists in the 1630s. So when an artist finds out how he or she is treated by later generations how does this change their work? Moreover, how does exposure to later artwork, like Picasso and others, change artwork in the Ring of Fire world?
(1632)

Mon 10:00 AM
(120m)
Children's Lego Challenge
Eta Hack
Tons of Lego, kids, and imagination! Nothing more needs to be said!
(Children's Programming)

Mon 10:00 AM
(60m)
James Presentation LARP Closing Ceremonies
This is where we wrap up the story and say our goodbyes. Prizes will be awarded for excellent role play, epic deaths, creative use of skills, plus many others. We will also discuss the game options for next year. So join us one final time for an hour of stories, awards, and a lot of laughter.
(Gaming)
<table>
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<tr>
<th>Time</th>
<th>Discussion Panel</th>
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<tbody>
<tr>
<td>Mon 10:00 AM</td>
<td>How to Make that Cosplay Mash-up Work</td>
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<td>Mildred Cady, Stephanie &quot;Flash&quot; Burke, Marianne Pease, Allen Gale, &amp; others</td>
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<td>Take a beloved character, and add a twist; shift the time period, gender swap, change the location, make a goth or steampunk version. While it sounds easy, it can be difficult to do and still keep the character recognizable and distinct. Costumers and Cosplayers discuss the tips and tricks to make it work.</td>
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<tr>
<th>Time</th>
<th>Workshop</th>
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<tbody>
<tr>
<td>Mon 10:00 AM</td>
<td>Making Wet Leather Masks</td>
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<td>Tom Jewell, Merrily Wolf</td>
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<td>Using the wet-shaping technique, make and decorate form-fitting facial masks. Ages 10 to 14 with parent or guardian. Ages 14+ with no restrictions. $5 Materials Fee. Student can take home the mask they create.</td>
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<tr>
<th>Time</th>
<th>Presentation</th>
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<tbody>
<tr>
<td>Mon 11:00 AM</td>
<td>Teaching Writing With Science Fiction</td>
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<td>John Monahan</td>
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<tr>
<th>Time</th>
<th>Game</th>
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<tbody>
<tr>
<td>Mon 11:00 AM</td>
<td>Nevermore Demo</td>
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<td></td>
<td>Dom Eggert</td>
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<td>Come to this demo to learn a casual-style card-drafting game, which takes less than an hour to play.</td>
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<th>Time</th>
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<tr>
<td>Mon 11:00 AM</td>
<td>Narrative Storytelling in Video Games</td>
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<td></td>
<td>Christiana Ellis, Meg Eden, Bugsy Bryant</td>
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<td>What are the strengths and weaknesses of storytelling in video games? There's less of a need to worldbuild with story, since the game engine and assets provide; at the same time, nonlinearity and the need for player agency create their own challenges. Our panelists discuss.</td>
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<tr>
<td>Mon 11:00 AM</td>
<td>Terminator Pigs, Walking Whales &amp; Demon Ducks: Wonders of the World After the Dinosaurs</td>
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<td>Dr Thomas Holtz Jr</td>
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<td>There is more to the fossil record of vertebrates than the dinosaurs. This talk will discuss some of the strange inhabitants of the world during the last 66 million years.</td>
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<tr>
<th>Time</th>
<th>Discussion Panel</th>
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<tr>
<td>Mon 11:00 AM</td>
<td>Writing Groups: The Good, the Bad and the Ugly</td>
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<td>David Keener, JL Gribble, Diane Weinstein, Scott Andrews, &amp; others</td>
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<td>So you've been writing for a while and now you're looking for that group of like-minded people...a writing group...that can help you climb the pinnacles of writing prowess. What should you look for? What should you be wary of? How can a writing group help you? Find out more from our distinguished panel of writing group veterans.</td>
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Mon 11:00 AM  What is Happening with the Ring of Fire Press?  
Walt Boyes, Joy Ward  
The new imprint from Eric Flint is offering some of your favorite Ring of Fire press authors and others! What's coming out next?  
(1632)

Mon 11:00 AM  The House of the Future  
Sarah Pinsker, Gary Ehrlich, Brick Barrientos, Ada Palmer  
Where did classic science fiction imagine we'd be? What did they miss, what did we miss out on?  
(Literary)

Mon 11:00 AM  Costume and Cosplay Materials and Fabrics  
Barbara Mabie-McClain, Stephanie "Flash" Burke, Lindsay Bartleson, Heidi Hooper, & others  
This Panel is all about costuming fabrics and other cosplay materials. We will talk about many different types of fabric, craft foam, and other things people use to make costumes.  
(Costuming)

Mon 11:00 AM  Invasion Of The Robots From Earth  
Tim Livengood  
(TEACHING WITH SCIENCE FICTION)
Monday Afternoon

Mon 12:00 PM (60m) Guilford Discussion Panel

Doctor Who: Generations and Regenerations
Brick Barrientos, Mike VanHelder, Hildy Silverman, Bugsy Bryant, & others

One of the things that has made Doctor Who unique is the way it is reinvented and reinterpreted by the creative minds behind it. How have the different eras' styles and sensibilities determined the types of stories told? As the series prepares to change hands once again, where do you think it will go? Where would you want it to?

(Media)

Mon 12:00 PM (60m) Homeland Science Presentation

Radium Girls of Science and Science Fiction
Joel Dunn, Jim Beall

Women in science and in science fiction - with emphasis on nuclear - from 1800s to today.

(Science)

Mon 12:00 PM (60m) Mt. Washington Discussion Panel

Fiction Writing for Gamemasters (and Vice Versa)
Robert E. Waters, Mike McPhail, Phil Kahn, Chris Lester, & others

They're different skill sets, but have much in common. How does the prose writer learn to function in real-time? How can an experienced gamemaster apply their skills to a self-contained, linear story?

(Literary, Writing)

Mon 12:00 PM (60m) Children's (6036) Children's Storytelling
Don Sakers

Come enjoy the fun, silly entertaining stories told by the AMazing and lovable Mr. Don!

(Children's Programming)

Mon 12:00 PM (60m) Pride of Baltimore Discussion Panel

Hotel Stories
Geri Sullivan, Colette H Fozard

Our panelists discuss the role of hotels and event sites in shaping conventions and con fandom. What are some favorite sites, memorable occurrences, and how have conventions fared when choosing (or having) to change hotels?

(Fan Programming)

Mon 12:00 PM (7029) Costuming Discussion Panel

Hidden Identity Games: Why the Good Guys Always Lose
Pyris, Drew Star, Dave Wright

Do you enjoy playing cooperative games with a twist? If you play games where you have to work together with people but there is always a bad guy (or traitor) who isn't necessarily revealed until the end of the game, come to this panel. Find out why it is so difficult for the good guys to win.

(Gaming)
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<th>Panel/Track</th>
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<tr>
<td>Mon 12:00 PM</td>
<td>7 Makers’ Space (7006)</td>
<td>How do I make it? Tom Jewell, Greykell Dutton, Matthew Shogren, Leslie Johnston</td>
<td>(Maker Track)</td>
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<td>Come ask our panelists for suggestions on how to make that costume/prop you are interested in. Ask about techniques or materials you need help with.</td>
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<tr>
<td>Mon 1:00 PM</td>
<td>5 Guilford</td>
<td>Expanding A Universe Jack Campbell, Keith R.A. DeCandido, Dave Robison, Steven Brust, &amp; others</td>
<td>(Literary)</td>
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<td>Spinoffs, sequels, prequels... Everyone likes a well-rounded universe. How does that happen? Collaborating creatives get together to talk about it!</td>
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<td>Mon 1:00 PM</td>
<td>5 Homeland</td>
<td>Free Space Optics for Communications Ann Pollack, Radha Venkat</td>
<td>(Science)</td>
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<td>How to Keep Writing After the Workshop Irette Y. Patterson, Marilyn &quot;Mattie&quot; Brahen</td>
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<td>6 Kent</td>
<td>Instrumental Jam Amy McNally, Maugorn</td>
<td>(Music/Filk)</td>
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<td>Mon 1:00 PM</td>
<td>8 Room 8029</td>
<td>Traveling Through Time With Early Childhood Programs Moonlight</td>
<td>(Teaching With Science Fiction)</td>
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<td>In this program you will learn how to turn an early childhood classroom into a time travel adventure. Basic curriculum ideas include: blocks/dramatic play, housekeeping/library, language/science/math/music/art/games, large small motor/sensory games, sand water tables/question of the day/etc. You will be given a list of words for your word wall and lists of books for you to use to provide for your Time Travel Day. You will also make your own small time machine out of a milk carton to put on your desk in your classroom and have your students make for fun during art time.</td>
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<tr>
<td>Mon 1:30 PM</td>
<td>5 Federal Hill</td>
<td>Dead Panic Demo &amp; Game Dom Eggert</td>
<td>(Gaming)</td>
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<td>Come to this demo to learn how to play a cooperative Zombie Game where everyone has a role with special abilities to offer the group. Can you survive the upcoming Zombie apocalypse?</td>
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MONDAY AFTERNOON

Mon 2:00 PM  A Tale (Almost) as Old as Time: The Life and Death of Stars  
   (60m)  
   S Homeland  
   Science  
   Presentation  
   Inge Heyer  
   (Science)

Mon 2:00 PM  Dead Dog Open Filk  
   (180m)  
   S Kent  
   Open Filk  
   Gary Ehrlich  
   One last chance to get your musical licks in before you hit the road! The mike is open -- y'all come on in!  
   (Music/Filk)

Mon 2:00 PM  Math - Teaching With SF  
   (60m)  
   S Room 8029  
   Presentation  
   Catherine Asaro  
   (Teaching With Science Fiction)

Mon 3:00 PM  Where did all the atmospheres go?  
   (60m)  
   S Homeland  
   Science  
   Presentation  
   Tim Livengood  
   Mars is missing 95% of the atmosphere it was born with. Or maybe 90%. Or maybe 99%. It's hard to say. Mars isn't the only planet missing its original atmosphere to Earth and Venus both have seen some profound changes from the atmosphere they were born with. How do we know it's different now, and how do (we think) we know how much there was to start with (maybe)?  
   (Science)

Mon 3:00 PM  Sci-Fi Clubs: The Continuing Mission  
   (60m)  
   S Room 8029  
   Presentation  
   AD Boorman  
   (Teaching With Science Fiction)

Mon 4:00 PM  Improving Balticon  
   (120m)  
   S Watertable  
   B/C  
   Open Forum  
   Ann Marie Rudolph, Rodger Burns, Marv Zelkowitz  
   (Fan Programming)

Thank you for coming!  
Have a safe trip home!  
See you next year!